The NIH Biowulf Cluster
Scientific Supercomputing

Steven Fellini
sfellini@nih.gov

Susan Chacko
susanc@helix.nih.gov

staff@helix.nih.gov
NIH HPC Staff, CIT
Oct 17-18, 2016

Slides available as
https://hpc.nih.gov/training/handouts/biowulf-seminar-17Oct2016.pdf

NIH HPC Core Facility
http://hpc.nih.gov

Helix: interactive jobs
(shared: 128 CPUs & 1 TB memory)

Helixweb: web applications

Sciware: run apps on your desktop (e.g. Matlab)

Biowulf: compute-intensive computing

Day 1

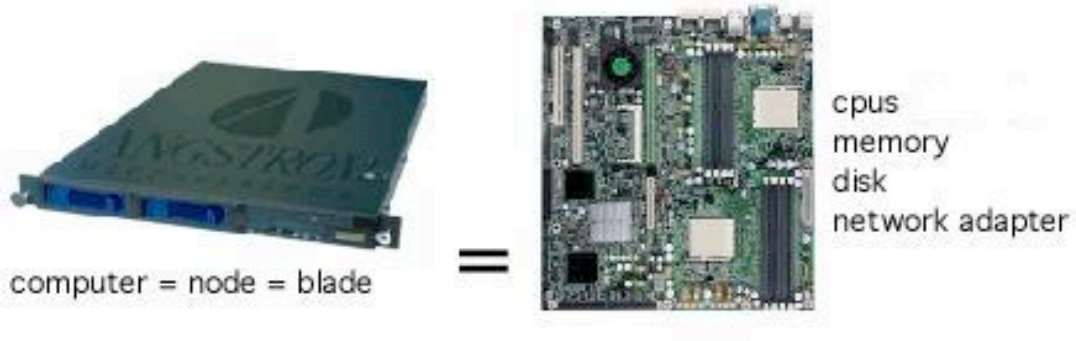
- Cluster Basics & Concepts
- Biowulf architecture & hardware configuration
- Why use Clusters/Biowulf?
- Administrivia: Accounts & Passwords, Connecting to Biowulf; Email
- Environment modules
- Data Transfer & Storage, Snapshots
- Introduction to the batch system
  - Single-threaded, multi-threaded and parallel jobs
  - Interactive batch jobs

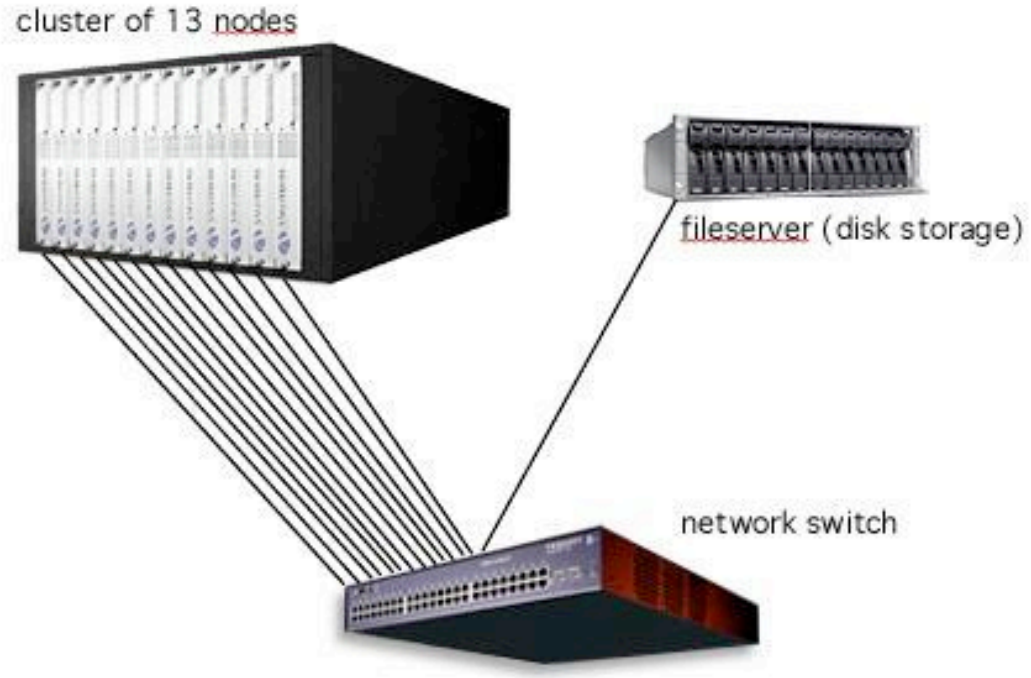
Day 2

- Swarm
  - Swarms of single-threaded, multi-threaded, auto-threaded and parallel jobs
  - Using environment modules in swarms
  - Swarm bundling
- Partitions
- Walltimes, local disk, backfill scheduling, GPUs
- Monitoring your jobs
- Job dependencies
- Parallel jobs

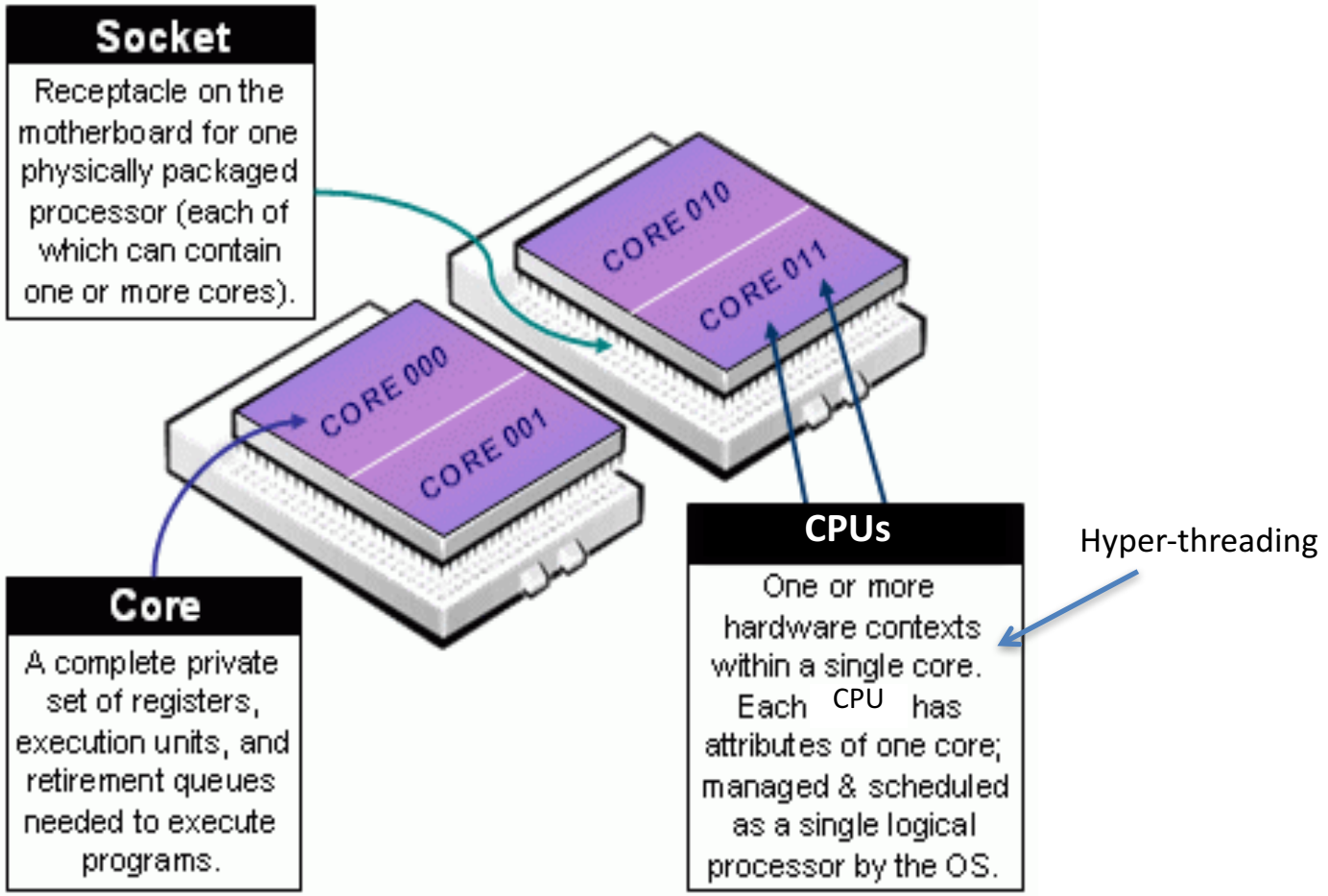
Cluster Basics
& Concepts

Cluster Basics

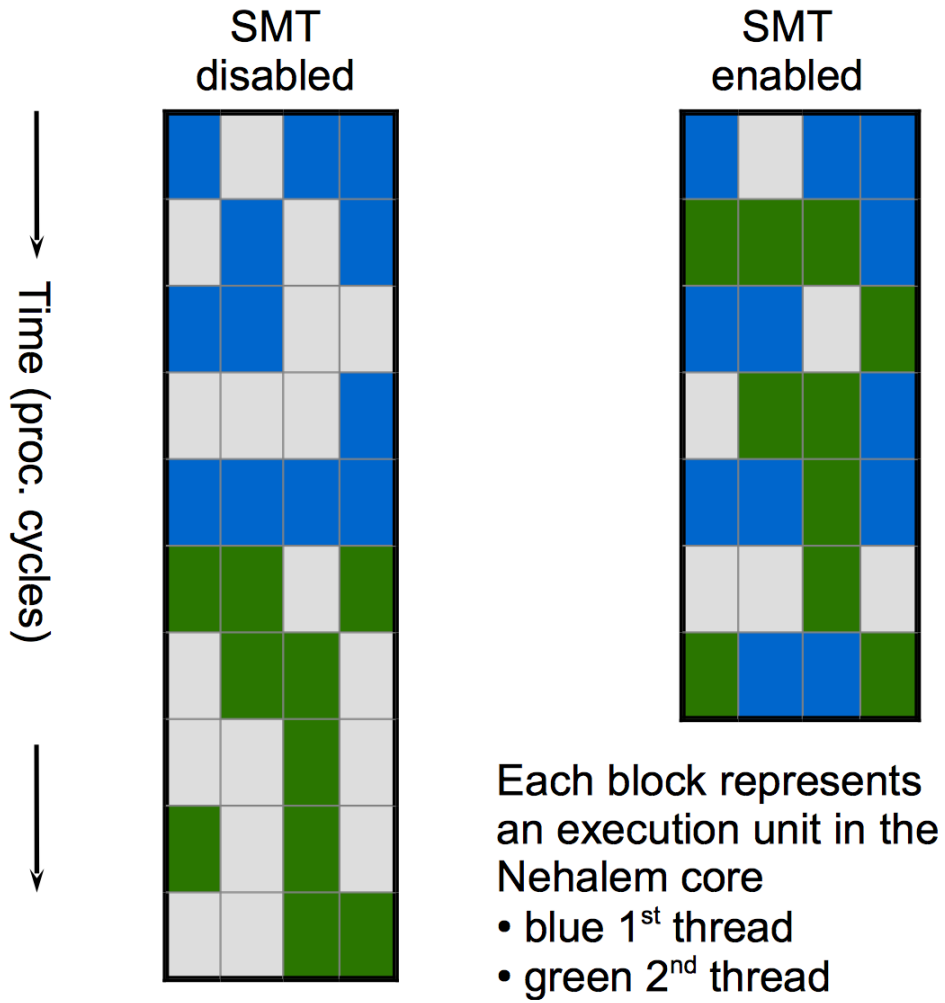




Hardware Terminology



Hyper-threading

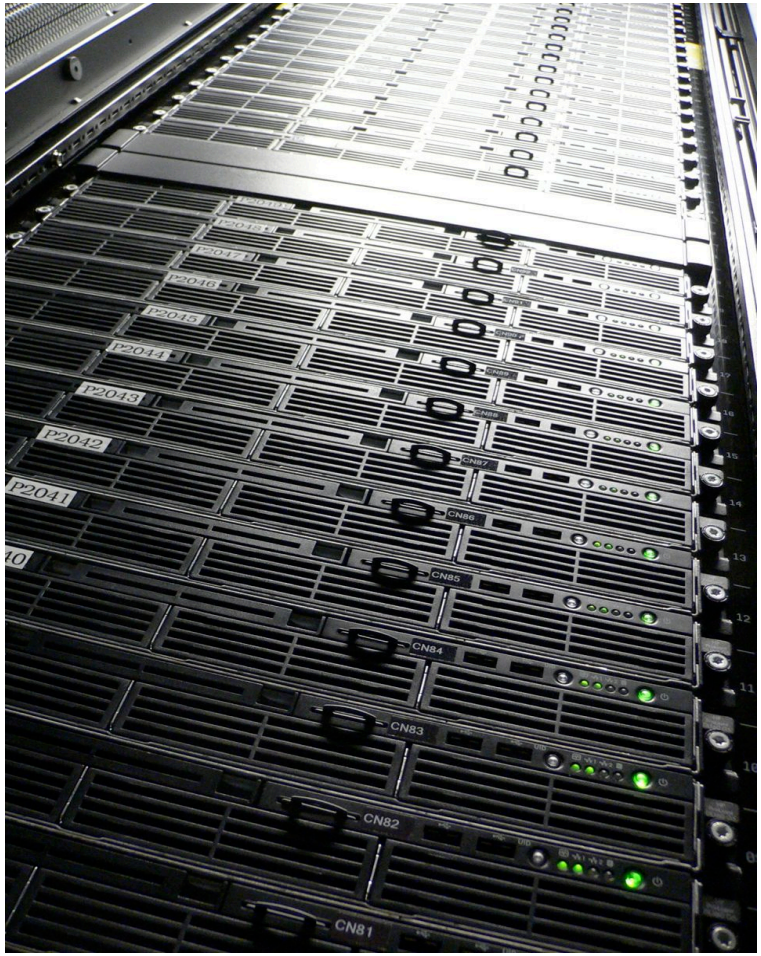


Each block represents an execution unit in the Nehalem core

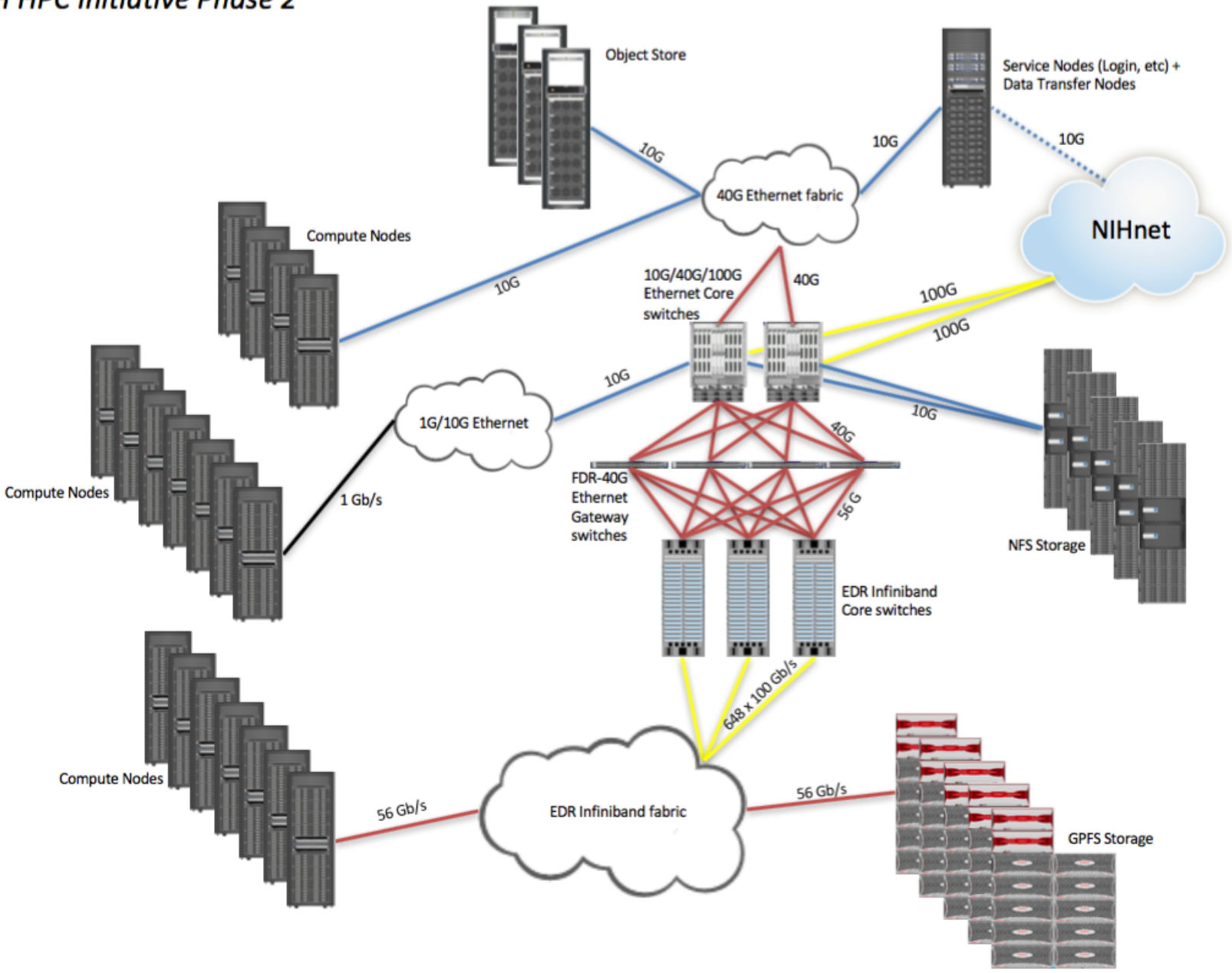
- blue 1st thread
- green 2nd thread

The NIH HPC Core Facility (Biowulf)

- Central scientific compute resource managed by NIH HPC staff (CIT)
- Funded by NIH
- Available to all NIH intramural scientists
- Production facility: high availability, data integrity
- Large scale: 28,000+ processor cores; 10 Petabytes storage capacity
- Enabling research not otherwise possible
- General purpose scientific computing (not dedicated to any one application type)
- Cited by 230+ publications in 2015



NIH HPC Initiative Phase 2



Compute Nodes

# nodes	processor, cores per node	memory	network
324	Intel E5-2650v2 16 x 2.6 GHz	128 GB	10Gb/s Ethernet
192	Intel E5-2650v2 16 x 2.6 GHz	64 GB	56 Gb/s FDR Infiniband 10Gb/s Ethernet
24	Intel E5-2650v2 16 x 2.6 GHz **2 x Nvidia K20x**	128 GB	56 Gb/s FDR Infiniband 10Gb/s Ethernet
4	Intel E5-4620v2 32 x 2.6 GHz	1 TB	10Gb/s Ethernet
202	Intel E5-2670 16 x 2.6 GHz	64 & 32 GB	32 Gb/s QDR Infiniband 1 Gb/s Ethernet
362	Intel X5660 12 x 2.8 GHz	24 GB	1 Gb/s Ethernet
302	Intel E5-5550 16 x 2.67 GHz	24GB	1 Gb/s Ethernet
218	Intel E5462 8 x 2.8 GHz (hyper-threading not enabled)	8 GB	16 Gb/s DDR Infiniband 1 Gb/s Ethernet

Buy-In Nodes

# nodes	processor, cores per node	memory	network	funding
86	Intel E5-2650v2 16 x 2.6 GHz	128 GB	10Gb/s Ethernet	NIDDK
224	Intel E5-2670 16 x 2.6 GHz	128 & 64 GB	1 Gb/s Ethernet	CCR (NCI)
64	Intel E5-2670 16 x 2.6 GHz	64 & 32 GB	32 Gb/s QDR Infiniband 1 Gb/s Ethernet	NIMH

- Priority given to funding Lab/IC
- Available via *quick* queue to all NIH users

28,968 Compute Cores

57,936 CPUs

Coming soon (end Oct 2016)

Additional 30,000 cores (60,000 CPUs)

- 1080 nodes
- 28 x 2.3 GHz cores (56 CPUs)
- 256 GB
- 56 Gb/s Infiniband network
- 480 GB SSD local storage

http://hpc.nih.gov

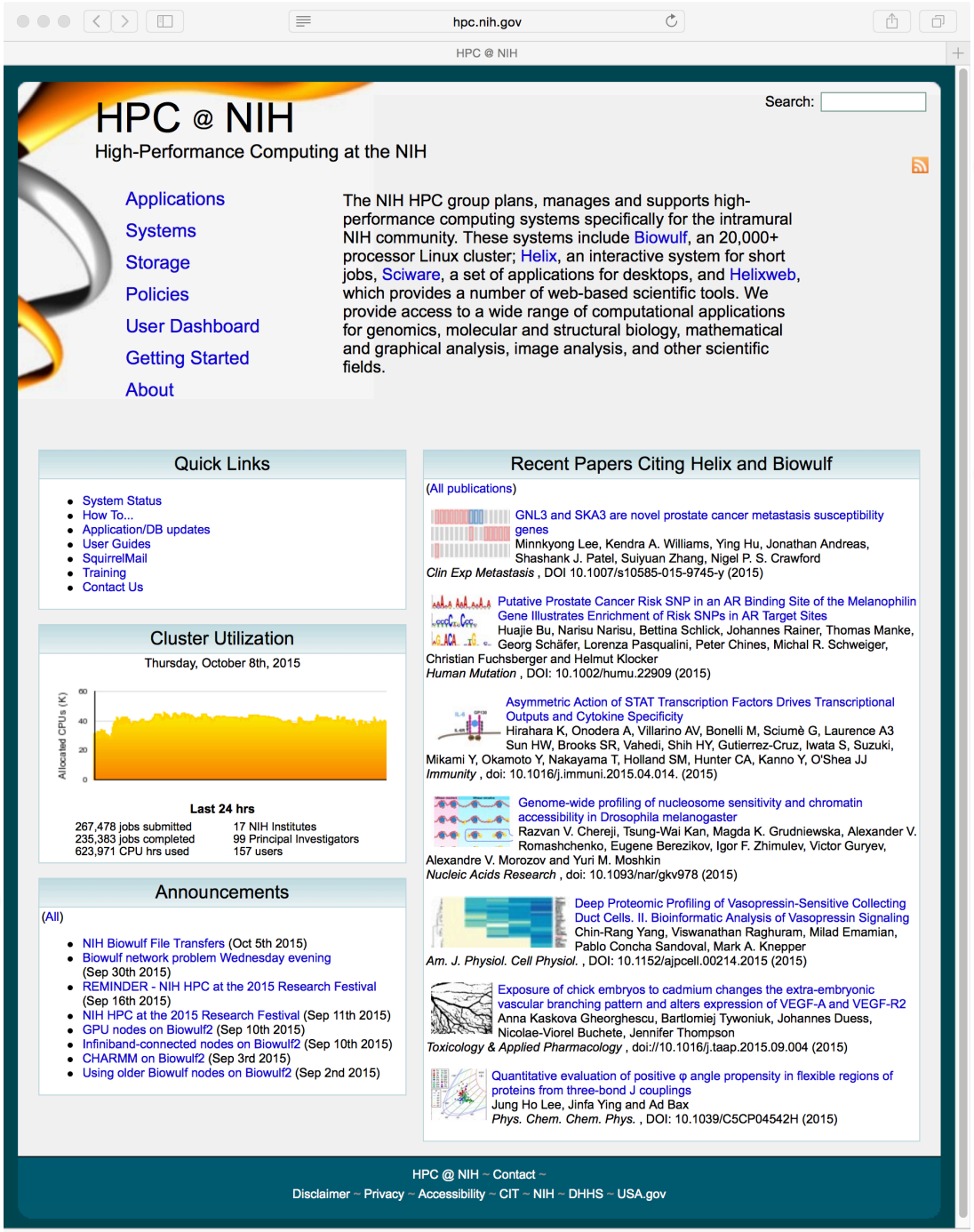
http://hpc.nih.gov/apps

User Guides

Announcements

RSS

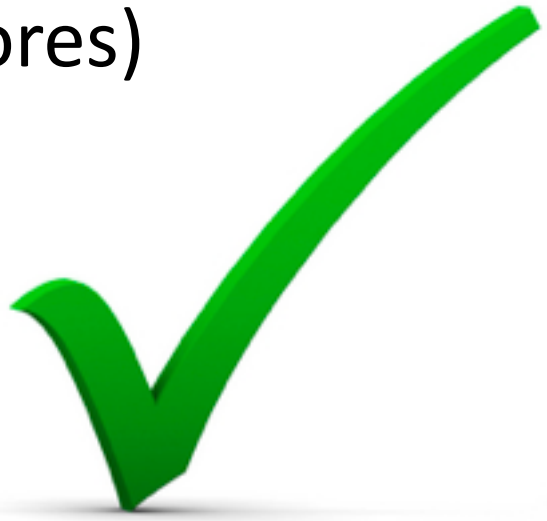
http://hpc.nih.gov/research



Why would you want to use Biowulf?

- Large numbers of jobs (bioinformatics on thousands of sequences)
- Large-memory jobs (genome assemblies)
- Parallel jobs with high-cpu demands (e.g., molecular dynamics on 1024 cores)
- Terabytes of data to process

… in other words, LARGE SCALE



Unsuitable for Biowulf…(or, why bother?)

- Small numbers of jobs
- One dependent job after the other
- Interactive jobs, graphics etc.

… in other words, desktops can be pretty powerful!

Class survey

- Level of Unix/Linux experience?
- Helix account?
- Biowulf account?
- Your research application?

Accounts, passwords etc.

Accounts

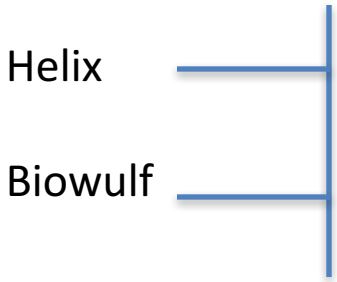
No sharing of accounts!

Apply for an account at
https://hpc.nih.gov/nih/accounts/account_request.php
$35/month

PI approval needed.
No usage charges

Accounts must be renewed each year.

Accounts



Same username (NIH login username)
Same password (NIH login password)
Same /home area
Same /data area

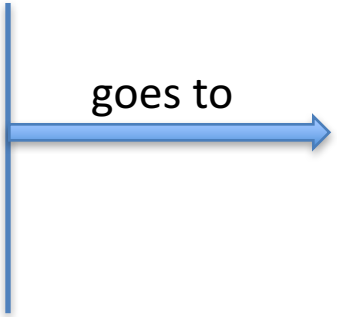
Need not have the same shell, but we recommend ‘bash’ for both.

You may get locked due to inactivity on any system: you can unlock yourself at https://hpc.nih.gov/dashboard

(or send email to staff@helix.nih.gov)

Email

Mail from:
- Biowulf batch system
- Biowulf sysadmins
- Notifications
- Helix announcements



username@helix.nih.gov

If you're not reading your Helix email, forward it!!!!

Hands-on
Connecting to Biowulf

Macs/Linux: ssh *your-username*@biowulf.nih.gov

Windows: open a putty session to biowulf.nih.gov

- Use your own username/password.
- If you don't have an account, ask the instructor for a student account.

Use of Biowulf's login node

- Submitting jobs
- Editing/compiling code
- File management
- File transfer
- **Brief** testing of code or debugging (under 20 minutes cpu time)

Do not run compute jobs of any kind on the login node!

root Today at 10:26 AM

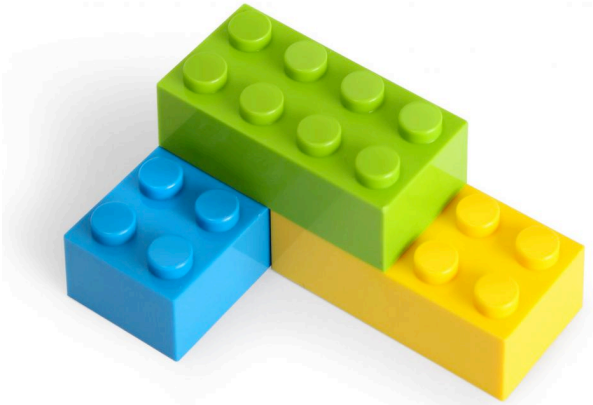
To: [redacted]@biowulf2.nih.gov

No compute intensive processes on Biowulf login node

```
Compute or large memory jobs are not allowed on the Biowulf login node.
Such jobs can hang the login node and/or seriously affect all users.
If you persist in running such jobs, your account will be locked.

Please use batch or allocate an interactive node if needed.  Here is
how easy it is to get a dedicated interactive session:

% sinteractive


Process terminated:
  PID USER             NI        VSZ        RSS S %CPU %MEM        TIME COMMAND
23583 [redacted]          0    5973256    5463320 R 96.9  4.4    00:01:44 bedtools sort -i KZ946_CLP.bed
```

Environment Modules

- Dynamically set up environments (paths, library locations, etc.) for different applications
- One easy command for setup (not shell-dependent)
- https://hpc.nih.gov/apps/modules.html



What modules exist?

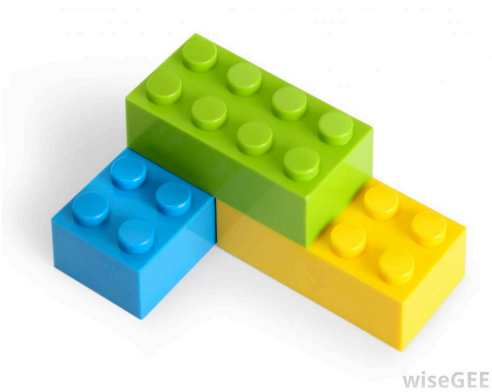
module avail

module avail appname

Examine a module

module display appname

module display appname/version



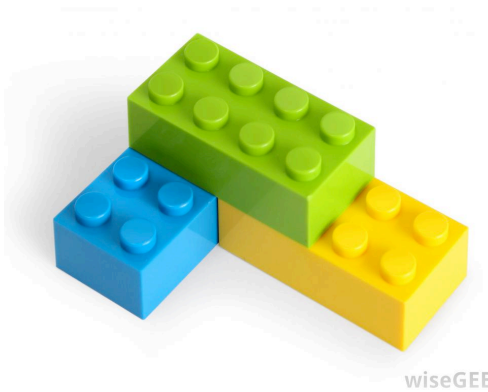
Load a module

module load appname

module load appname/version

See loaded modules

module list



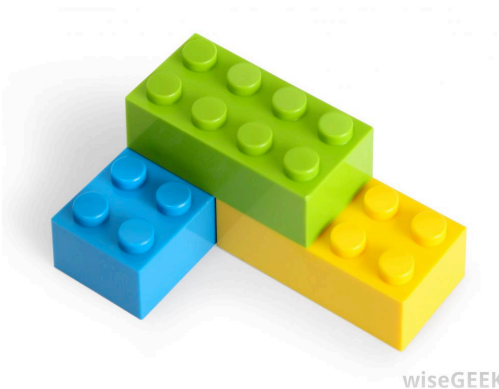
Unload a module

module unload appname

Personal modules

module use --append ~/mymodules

module use --prepend ~/mymodules



Modules

To see default versions of all apps, use:
module –d avail

For a case-insensitive module search, use:
module spider

Example:

```
[biowulf2 ~]$ module spider xplor-nih

-----------------------------
  Xplor-NIH: Xplor-NIH/2.39
-----------------------------
```

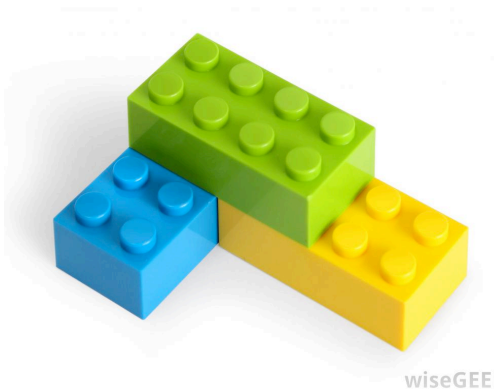
wiseGEEK

Hands-on (modules)

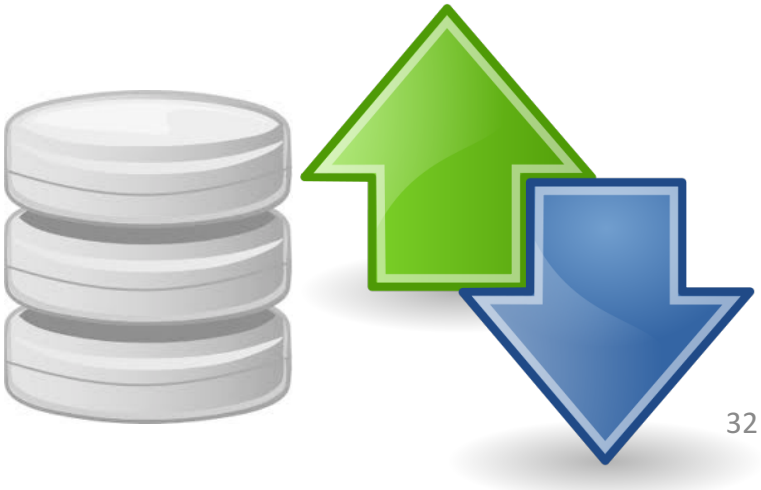
```
module avail
module avail gromacs
```

(or any application of your choice)

```
module load samtools
module list
echo $PATH
module display bedtools
```



Data transfer and storage



Disk storage

	Location	Creation	Backups?	Amount of space	Accessible from (*)
/home	Network fileservers	with HPC account	snapshots & tape	8 GB (quota)	B, H, C
/data	Network fileservers		snapshots (No backup)	100 GB (quota)	B, H, C
/scratch	Network fileservers	created by user	No. Files deleted after 10 days	75 TB shared by all users	B, H, C
/lscratch	local disk	created by batch job	No	varies, up to 800 GB shared	C

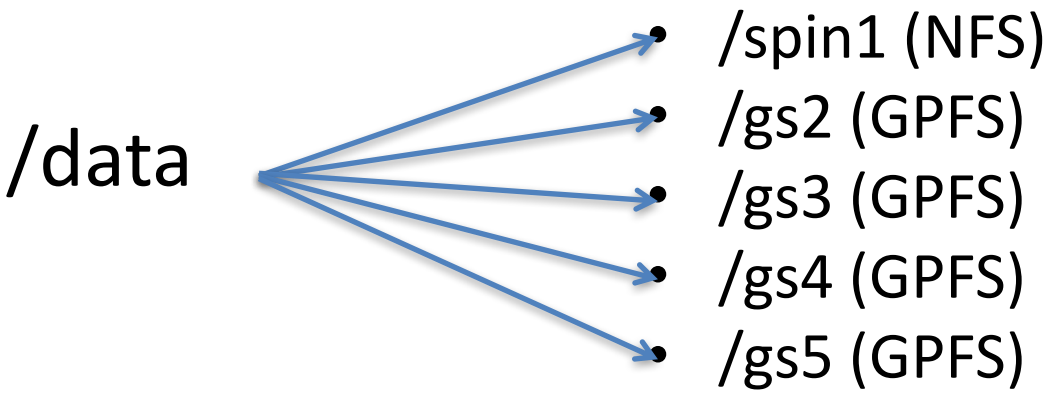
(*) H = helix, B = biowulf login node, C = biowulf computational nodes

Disk storage

- *checkquota* command to check usage
- Login node: use /scratch, ***not*** /tmp or /var/tmp
- Quota increases for /data – request at https://hpc.nih.gov/nih/storage_request.html
- Shared (group) directory – request at https://hpc.nih.gov/nih/shared_data_request.html

Biowulf FileSystems

Use /data/username, ***not*** /gs1/users/username



Remember: reference paths as /data/…, ***not*** /gs1…, /gs2/… or /spin1/…

10 Petabytes (GPFS Parallel Filesystems)

Hands-on (disk storage)

Simple commands

```
ls  -l /home/$USER                          (check contents of your /home area)
ls  -l /data/$USER                          (check contents of your /data area)
checkquota                                  (check your disk space usage/allocation)
mkdir /scratch/$USER                        (create a directory in /scratch)
cp /home/$USER/somefile /scratch/$USER/
                                            (copy a file to your /scratch directory)
```

Copy the scripts/data for this class to your own area

```
cp -r /data/classes/biowulf/   /data/$USER/biowulf-class
    (you should now have a directory /data/$USER/biowulf-class)
```

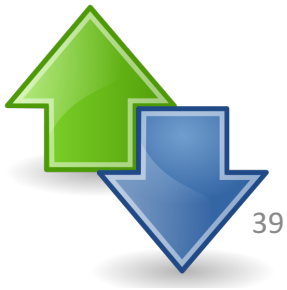
Best Practices for Storage

BAD	GOOD
Submitting a swarm without knowing how much data it will generate	Run a single job, sum up the output and tmp files, and figure out if you have enough space before submitting the swarm.
Directory with 1 million files	Directories with < 5,000 files.
Each collaborator having a copy of data on Biowulf	Ask for a shared area and keep shared files there to minimize replication.
Using Biowulf storage for archiving.	Move unused or old data back to your local system.

Transferring files

http://hpc.nih.gov/docs/transfer.html

- Map your Helix /home or /data area on your desktop.
- GUI File transfer clients (WinSCP etc.)
- Commandline (`scp`, `sftp`,`bbcp`)
- Remember: Windows files have Ctrl-M characters as linefeeds (`dos2unix to fix the file`)



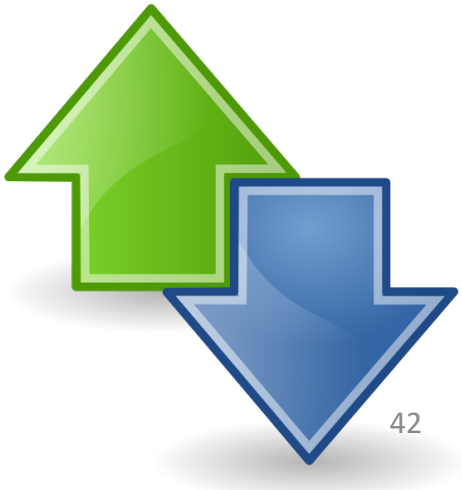
Don’t put PII data on
Helix/Biowulf storage systems.

Web Proxy

- Allows limited Internet access *from compute nodes*
- Transparent for programs using HTTP_PROXY, HTTPS_PROXY, RSYNC_PROXY or FTP_PROXY environment variables
- Transfers through Data Transfer Nodes
- wget, curl, lftp, rsync, git clone
- (NCBI SRAToolkit, Hisat)

Transferring files

https://hpc.nih.gov/docs/globus.html

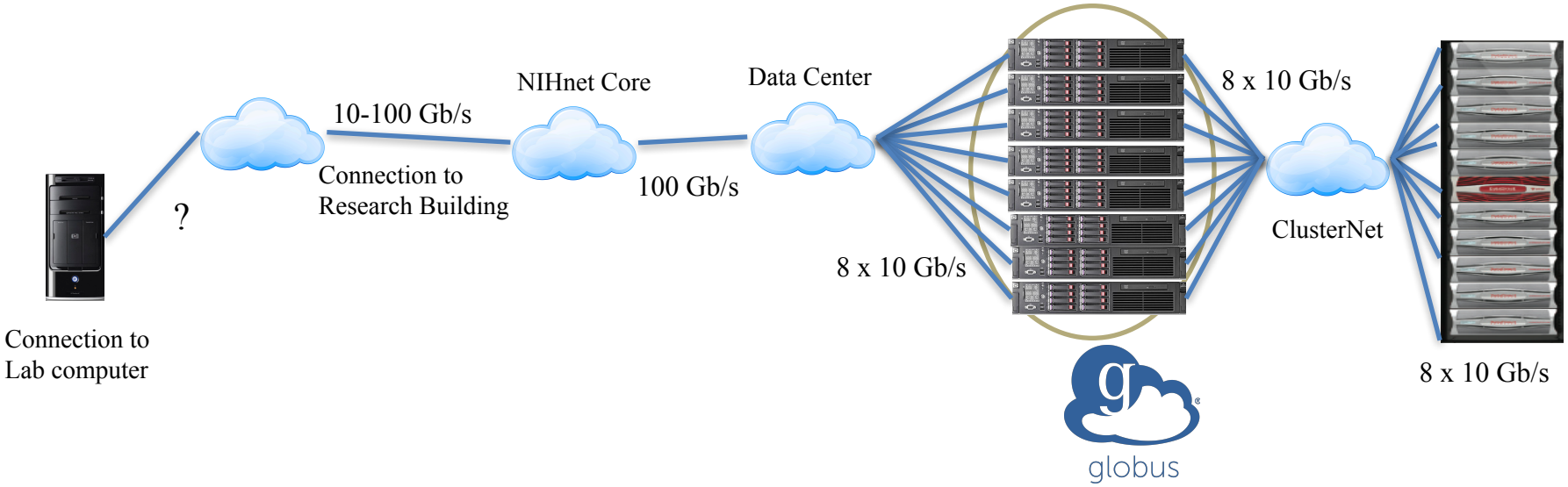


Sharing data with collaborators

https://hpc.nih.gov/docs/sharing_data.html

High Performance Data Transfers

- Data Transfer Nodes
- gridFTP
- Single Globus endpoint



Snapshots

/home	6 hourly, 6 nightly, 8 weekly
/data	2 daily, 1 weekly
/scratch	no snapshots

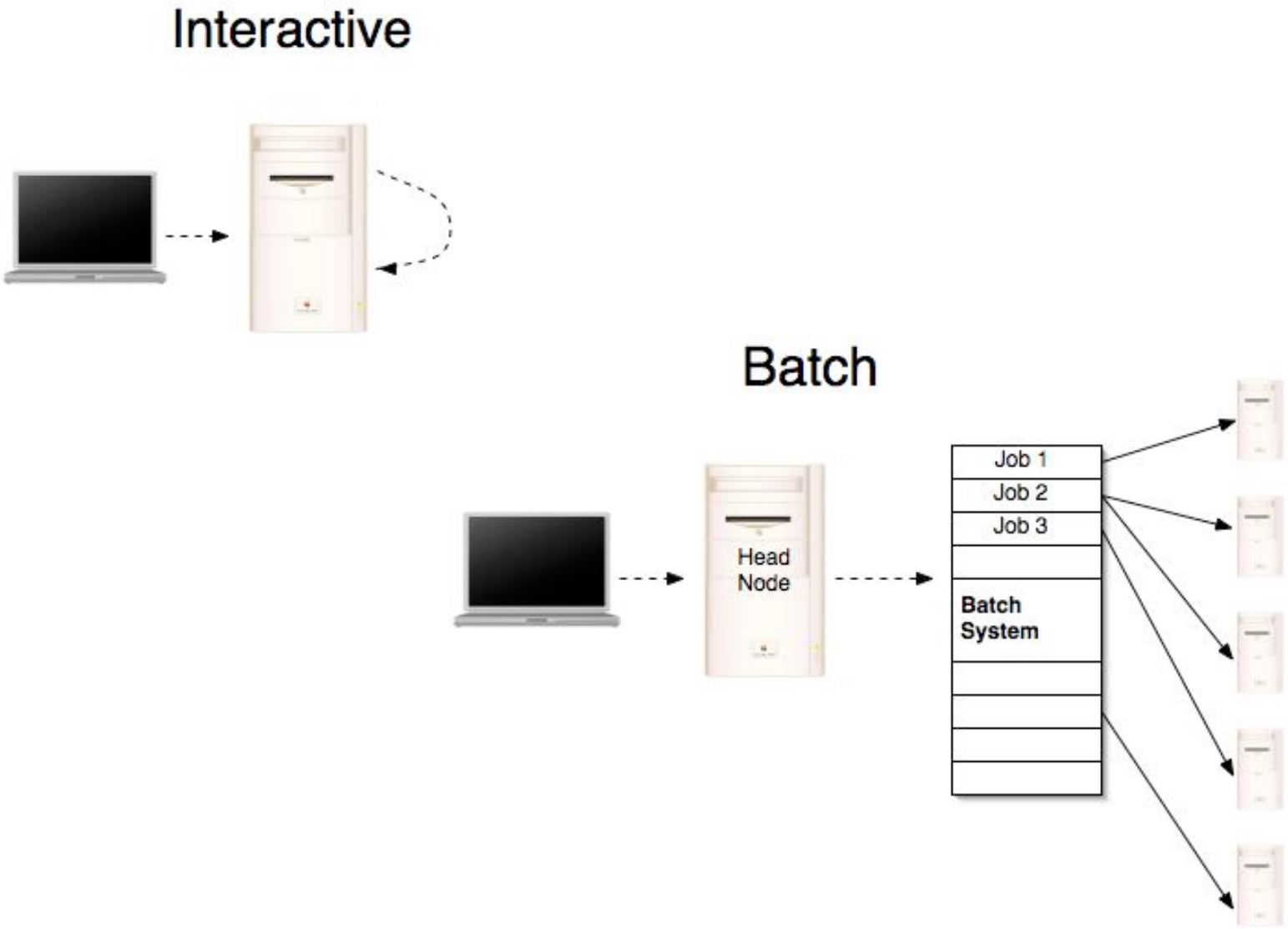
Hands-on (snapshots)

```
cd                                  (cd to your /home area)
ls –a
        (can you see the .snapshot directory?)
cd .snapshot                        (cd to the snapshot in that area)
ls                                  (see what snapshots are available)
cd Nightly.[date]                   (cd to a specific snapshot)
cp somefile /home/$USER             (copy a file from that snapshot to /home)

cp –p somefile /home/$USER          (to preserve timestamps and permissions)
```

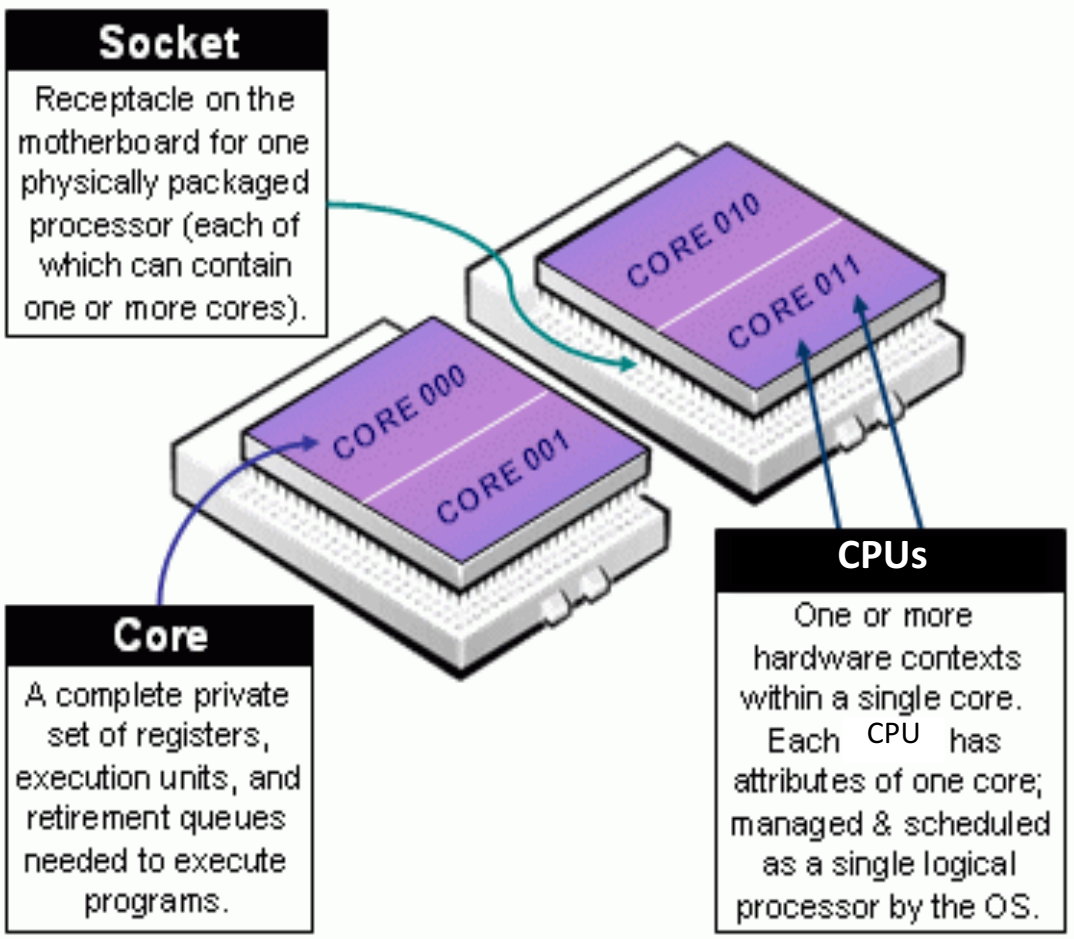
The Batch System: SLURM

Slurm is the workload manager on about 60% of the TOP500 supercomputers,

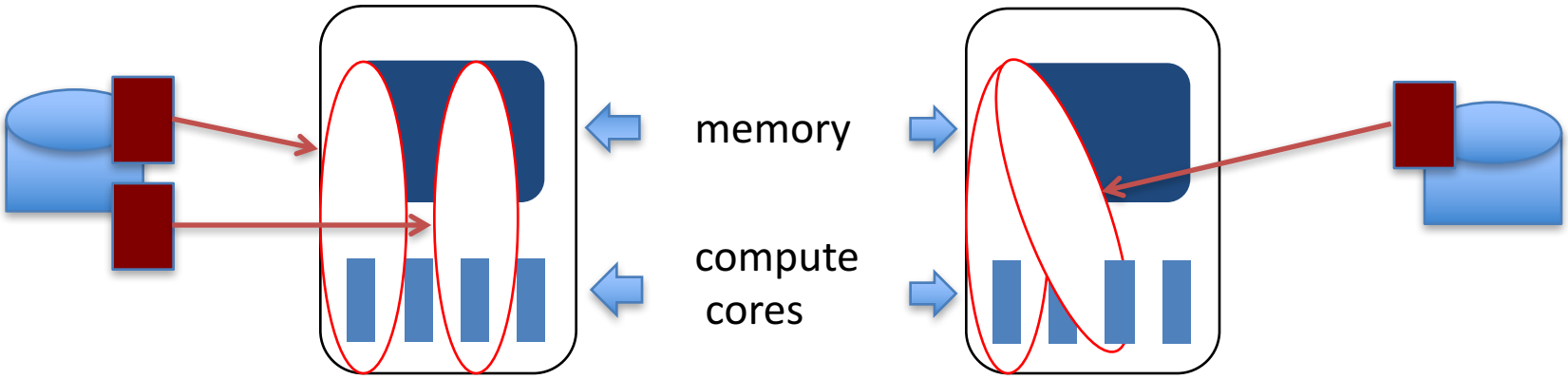
Concepts 1: Interactive vs. Batch



Concepts 2: SLURM Hardware Terminology



Concepts 3: Processes & Threads



2 programs (files) execute as 2 processes *(total number of threads = 2)*

1 program (file) executes as 1 process running 2 threads each sharing the process's memory *(total number of threads = 2)*

"A process has a self-contained execution environment; each process has its own memory space. Processes are often seen as synonymous with programs or applications."

"Threads exist within a process — every process has at least one. Threads share the process's resources, including memory and open files."

SLURM calls processes "tasks"

Concepts 4: Binding

SLURM uses the Linux kernel to bind process threads to cores

Example:

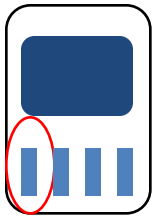
- 16-core node (32 CPUs)
- Submit jobs that allocate 1 core (2 CPUs)

Job 1: Application runs 1 thread, Result: 1 thread runs on 1 core (50% utilization of the core)

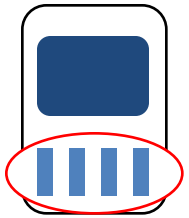
Job 2: Application runs 16 threads, Result: 16 threads run on 1 core! (800% overloading of the core)

Kinds of Jobs on a Cluster

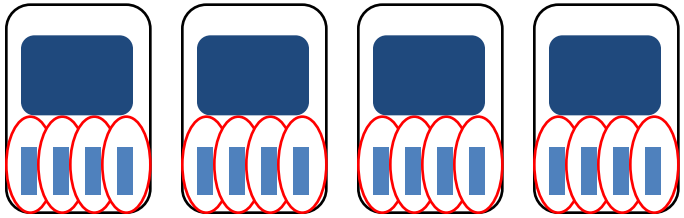
- Single-threaded apps



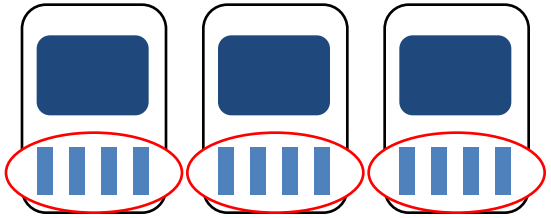
- Shared-memory parallel apps (multi-threaded)



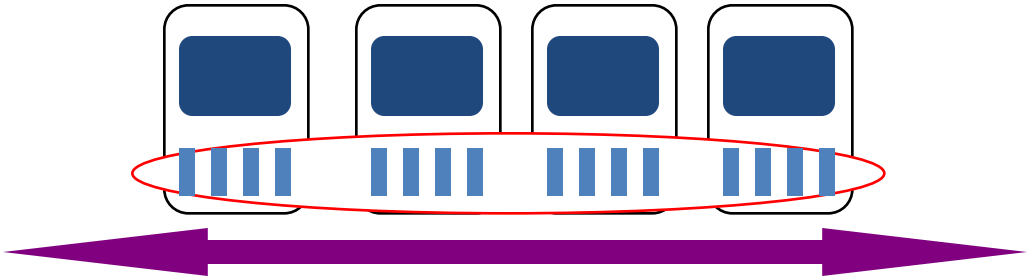
- Swarm of single-threaded processes



- Swarm of multi-threaded processes



- Distributed-memory parallel apps



Jobs on the Biowulf Cluster

- Most (almost all) jobs should be run in batch
- Two ways to submit batch jobs
  - sbatch
  - swarm
- Default compute allocation = 1 physical core
  = 2 CPUs in Slurm notation
- Default Memory Per CPU = 2 GB
  Therefore, default memory allocation = 4 GB

Submitting a simple serial job

```
#!/bin/bash
#
# this file is myjob.sh
#
#SBATCH --job-name MyJob
#SBATCH --mail-type BEGIN,END
#
myprog -n 100 < infile
```

```
% sbatch myjob.sh
```

NOTES:

(1) sbatch exports your shell environment to the batch job

(2) Command line options can also be used as directives within script (#SBATCH)

Output/error files

Slurm combines stdout and stderr into a single file called slurm-<job number>.out

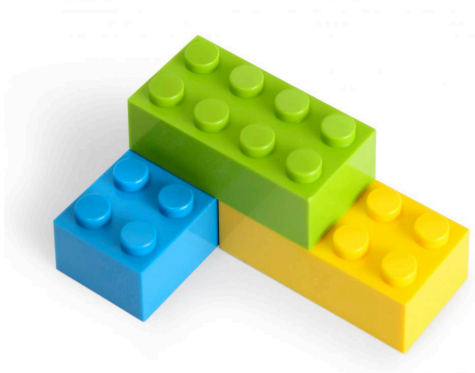
Default location: submission directory

Can be reassigned with

```
--error /path/to/dir/filename
--output /path/to/dir/filename
```

Using modules in batch scripts

```
#!/bin/bash

# load the latest version of bsoft
module load bsoft

# load a particular version of bsoft
# module load bsoft/1.8

cd /data/user/myjob
bimg -verbose 7 -truncate 0,100 input.img output.img
```



Other slurm commands

- squeue
- sjobs
- scancel
- scontrol

Allocating compute resources

- --mem
- --mem-per-cpu
- --ntasks
- --cpus-per-task
- --ntasks-per-core
- --gres

Special case only…

- --exclusive
- --constraint

Single-threaded app

Required		Command	Allocated	
CPU	Memory		CPU	Memory
1	< 4 GB	`sbatch jobscript`	2	4 GB
1	***M*** GB (***M*** > 4)	`sbatch --mem=`***M***`g jobscript`	2	***M*** GB

Hands-on
Submitting a single batch job

```
cd /data/$USER/biowulf-class/plink
more plink.bat
sbatch plink.bat
squeue -u $USER
sjobs
```

- Which node is your job running on?
- Find the output file: Examine it for errors.
- How many cores/CPUs were allocated?
- How many cores/CPUs were used?

Multi-threaded app

Required		Command	Allocated	
CPU	Memory		CPU	Memory
C threads on C CPUs	***M*** GB	`sbatch --cpus-per-task=`***C*** `--mem=`***M***`g jobscript`	***C*** (rounded up to nearest 2)	***M*** GB

Default memory allocation for ***C*** cpus would be (***C****2) GB

Multi-threaded app

Use $SLURM_CPUS_PER_TASK inside the script

```
#!/bin/bash

cd  /data/mydir
module load hmmer
hmmsearch --cpu $SLURM_CPUS_PER_TASK  globins4.hmm  /fdb/fastadb/nr.aa.fas
```

```
#!/bin/bash
cd /data/mydir
module load mapsplice
mapsplice.py -1 Sp_ds.10k.left.fq -2 Sp_ds.10k.right.fq -p $SLURM_CPUS_PER_TASK
```

Hands-on (multi-threaded Tophat)

```
cd /data/$USER/biowulf-class/bowtie
sbatch --cpus-per-task=8 –mem=5g tophat.bat
```

Use ‘sjobs’ to see if the job is running.

Look at the tophat.bat script to see how the number of CPUs (threads) is specified to tophat. Why is this important?

Auto-threading apps

```
sbatch –-exclusive --cpus-per-task=32 jobscript
```

will give you a node with 32 CPUs.

Interactive Batch Jobs

Reasons to use interactive nodes

- Testing/debugging cpu-intensive code
- Pre/post-processing of data
- Graphical application
- GUI interface to application

Reasons *not* to use interactive nodes

- Easier than setting up a batch job

Interactive jobs

```
[biowulf ~]$ sinteractive
salloc.exe: Granted job allocation 22374
[cn0004 ~]$ exit
exit
salloc.exe: Relinquishing job allocation 22374
```

```
[biowulf somedir]$ sinteractive --cpus-per-task=4 --mem=8g
salloc.exe: Granted job allocation 22375
[cn0004 somedir]$
```

```
sinteractive --constraint=ccr …
```

Note: your environment will be exported to the job by default.

Interactive Batch Jobs

- The maximum allowable number of cores allocated to interactive jobs is 32 (64 CPUs).
- By default, the job will be terminated after 8 hours. You may extend this time to a maximum of 36 hours by using the ”--time" attribute to the `sinteractive` command.

Hands-on (interactive batch jobs)

```
sinteractive
```

Once you are logged into a node:

```
cd /data/$USER/biowulf-class/freebayes
module load freebayes
freebayes --fasta-reference PyYM_genome.fasta N67.bam
exit
```

Requeue Job?

```
sbatch –requeue          ← default
```

or

```
sbatch --no-requeue
```

Deleting Batch Jobs

```
scancel <jobid> <jobid> …
```

Options

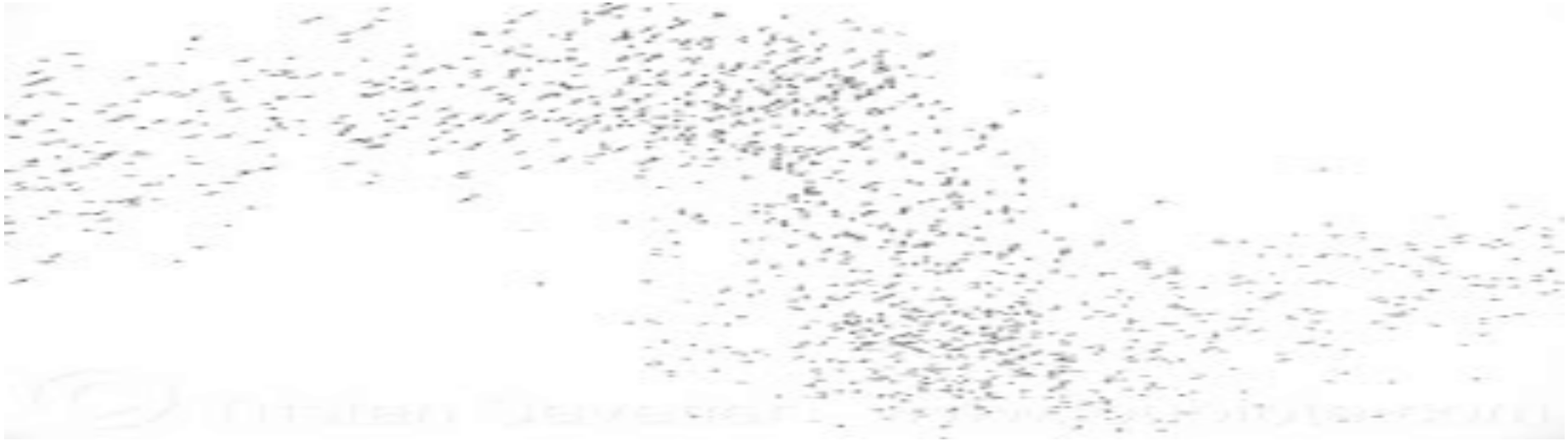
```
--user
--name
--state
--nodelist
```

To delete this swarm…

```
3479375_0       norm    swarm     joeu  R 2-04:15:47      1 cn0175
3479375_5       norm    swarm     joeu  R 2-04:15:47      1 cn0297
3479375_6       norm    swarm     joeu  R 2-04:15:47      1 cn0297
3479375_9       norm    swarm     joeu  R 2-04:15:47      1 cn0304
3479375_10       norm    swarm     joeu  R 2-04:15:47      1 cn0304
3479375_11       norm    swarm     joeu  R 2-04:15:47      1 cn0257
3479375_12       norm    swarm     joeu  R 2-04:15:47      1 cn0257
3479375_13       norm    swarm     joeu  R 2-04:15:47      1 cn0257
```

```
$ scancel 3479375
```

Swarm



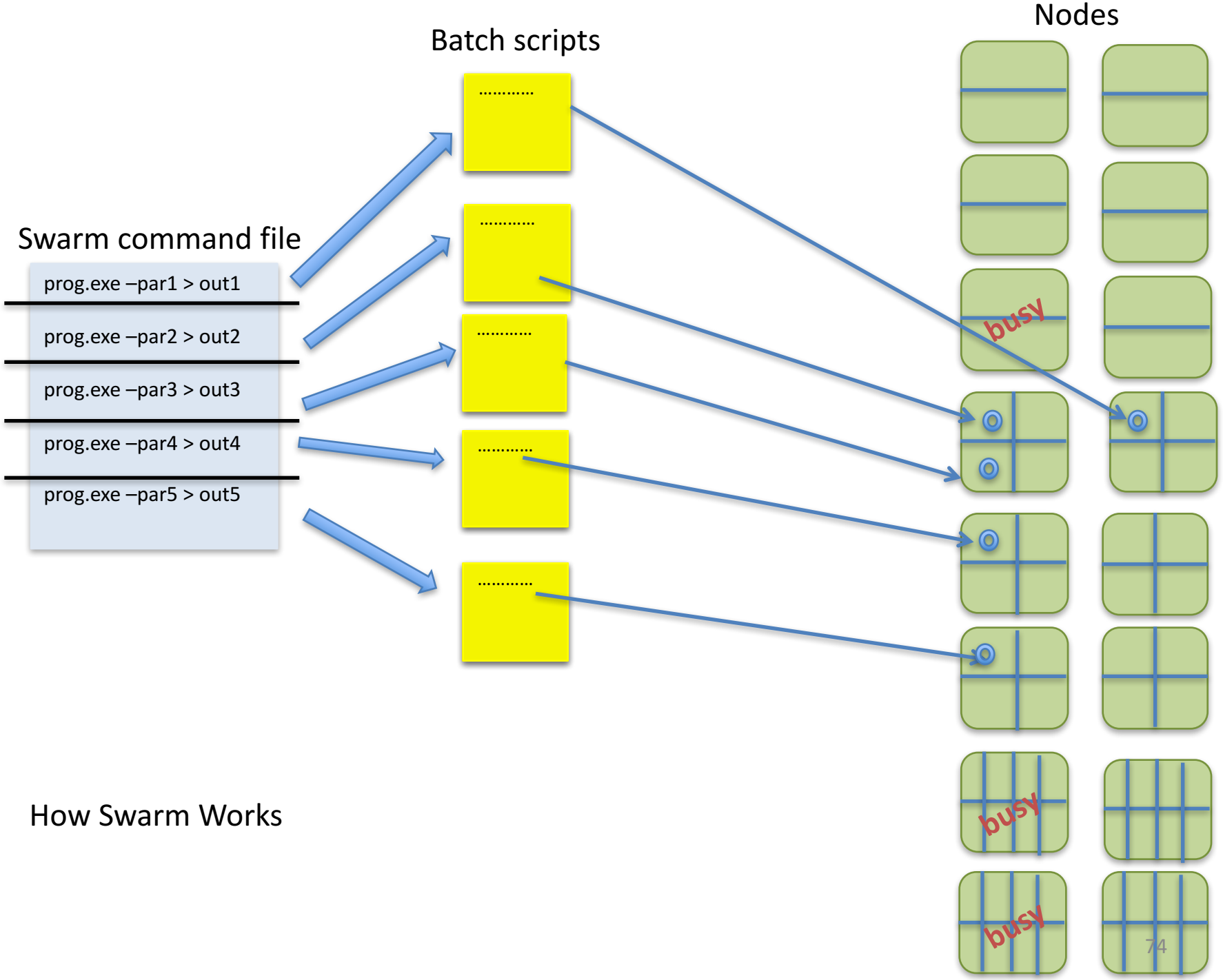
Submitting swarms of jobs with *swarm*

```
#
# this file is cmdfile
#
myprog -param a < infile-a > outfile-a
myprog -param b < infile-b > outfile-b
myprog -param c < infile-c > outfile-c
myprog -param d < infile-d > outfile-d
myprog -param e < infile-e > outfile-e
myprog -param f < infile-f > outfile-f
myprog -param g < infile-g > outfile-g
```

```
% swarm –f cmdfile
```

What does swarm do, exactly?

- Creates a subjob for each line in your swarm command file
- Submits all subjobs as a single jobarray to slurm.
- Single jobid regardless of number of commands.



How Swarm Works

Swarm of single-threaded processes

Required		Command	Allocated	
CPU	Memory		CPU	Memory
1 per process	< 1.5 GB per process	`swarm -f swarmfile`	2 per process	1.5 GB per process
1 per process	***G*** GB (***G*** > 1.5)	`swarm -g G -f swarmfile`	2 per process	***G*** GB per process
1 per process	***G*** GB (***G*** > 1.5)	`swarm -g G -p P -f swarmfile`	1 per process	***G*** GB per process

Swarm of multi-threaded processes

Required		Command	Allocated	
CPU	Memory		CPU	Memory
T threads on ***T*** CPUs per process	***G*** GB per process	`swarm -t T -g G -f swarmfile`	***T*** per process	***G*** GB per process

Default memory allocation: ***T****1.5 GB per process

Swarm of multi-threaded processes

Use $SLURM_CPUS_PER_TASK inside batch script

```
mapsplice.py  -1 seq1a.fq  -2 seq1b.fq  –p $SLURM_CPUS_PER_TASK
mapsplice.py  -1 seq2a.fq -2 seq2b.fq   –p $SLURM_CPUS_PER_TASK
mapsplice.py  -1 seq3a.fq -2 seq3b.fq   –p $SLURM_CPUS_PER_TASK
etc
```

Swarm of auto-threading processes

swarm -t auto

-> implies --exclusive

swarms

- Single “job array” created (one job id, n subjobs)
- The number of subjobs = number of commands
- ~~Entire swarm will be placed on one partition only~~
- *swarm* expects bash syntax
- *swarmdel* command (see “*man swarmdel*”)
- Create complex/long swarm command files with scripts

Swarms: complex commands

Use semi-colons (;) to separate multiple commands on one line

Example:

```
cd /data/$USER/mydir1;   somecommand ; some_other_command
cd /data/$USER/mydir2;   somecommand ; some_other_command
cd /data/$USER/mydir3;   somecommand ; some_other_command
```

Each line (set of commands) should be completely independent.

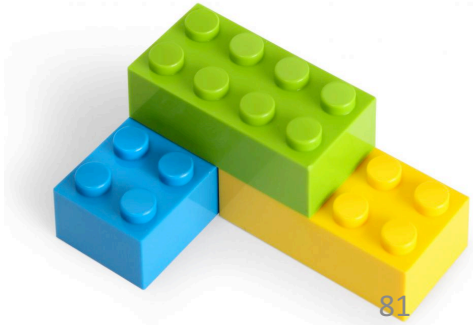
Using modules in swarm scripts

Method 1:

```
bimg -verbose 7 -truncate 0,100 input1.img output1.img
bimg -verbose 7 -truncate 0,100 input2.img output2.img
bimg -verbose 7 -truncate 0,100 input3.img output3.img
```

Submit with:

```
swarm –f swarmfile --module bsoft/1.8.2
```



wiseGEEK

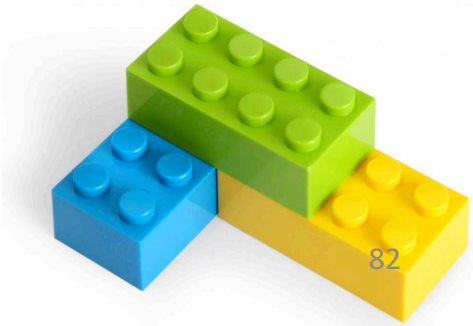
Using modules in swarm scripts

Method 2:

```
module load bsoft/1.8.2; bimg -verbose 7 -truncate 0,100 input1.img output1.img
module load bsoft/1.8.2; bimg -verbose 7 -truncate 0,100 input2.img output2.img
module load bsoft/1.8.2; bimg -verbose 7 -truncate 0,100 input3.img output3.img
```

Submit with:

swarm –f swarmfile



Hands-on (swarm)

```
cd /data/$USER/biowulf-class/swarm
```

- Use ‘more’ to examine the file blat.swarm
- ‘`wc -l blat.swarm`’ will give you the # of commands

```
swarm -f blat.swarm --module blat
```

- How many jobs were created?
- Use ‘`sjobs`’ to watch your jobs.
- Use ‘`ls`’ and ‘`more`’ to examine the output after the swarm is done.

Swarm options

```
$ swarm --help
Usage: swarm [swarm options] [qsub options]

  Usage: swarm [swarm options] [sbatch options]

  -f,--file [file]          name of file with list of command lines to execute,
                            with a single command line per subjob

  -g,--gb-per-process       gb per process (can be fractions of GB, e.g. 3.5)
  [float]

  -t,                       threads per process (can be an integer or the word
  --threads-per-process     auto).  This option is only valid for multi-
  [int]/"auto"              threaded swarms (-p 1).

  -p,                       processes per subjob (default = 1).  This option is
  --processes-per-subjob    only valid for single-threaded swarms (-t 1).
  [int]

  -b,--bundle [int]         bundle more than one command line per subjob and run
                            sequentially

  --usecsh                  use tcsh as the shell instead of bash

  -m, --module              provide a list of environment modules to load
                            prior to execution (comma delimited)
```

Swarm options

CHECK IF THESE OPTIONS ARE STILL VALID

```
$ swarm --help [contd]
--singleout             concatenate STDOUT and STDERR to single files
                          NOTE: This option is NOT appropriate for swarms of
                          very short running commands, as the process of
                          concatenating output can outlast command execution!

  --logdir              directory to which .o and .e files are to be written
                        (default is current working directory)


sbatch options:

  -J, --job-name [str]  set the name of the job
  --dependency [str]    set up dependency (i.e. run swarm before or after)
  --time [str]          change the walltime for each subjob (default is
                        04:00:00, or 4 hours)
  -L,--licenses [str]   obtain software licenses (e.g. --licenses=matlab)
  --partition [str]     change the partition (default is norm)
  --gres [str]          set generic resources for swarm
  --qos [str]           set quality of service for swarm

Other sbatch options

  --sbatch [string]     add sbatch-specific options to swarm.  These options
                        will be added last, which means that swarm options
                        for allocation of cpus and memory take precedence.
```

Swarms of multi-threaded programs

- `swarm –t 8 –f commandfile`
- Use $SLURM_CPUS_PER_TASK within script to specify the number of threads
- Default value of 1

Specifying memory requirements to swarm

- `swarm –g 8 –f commandfile`
- Swarm will reserve 8 GB of memory *per process*
- Default value of 3 GB

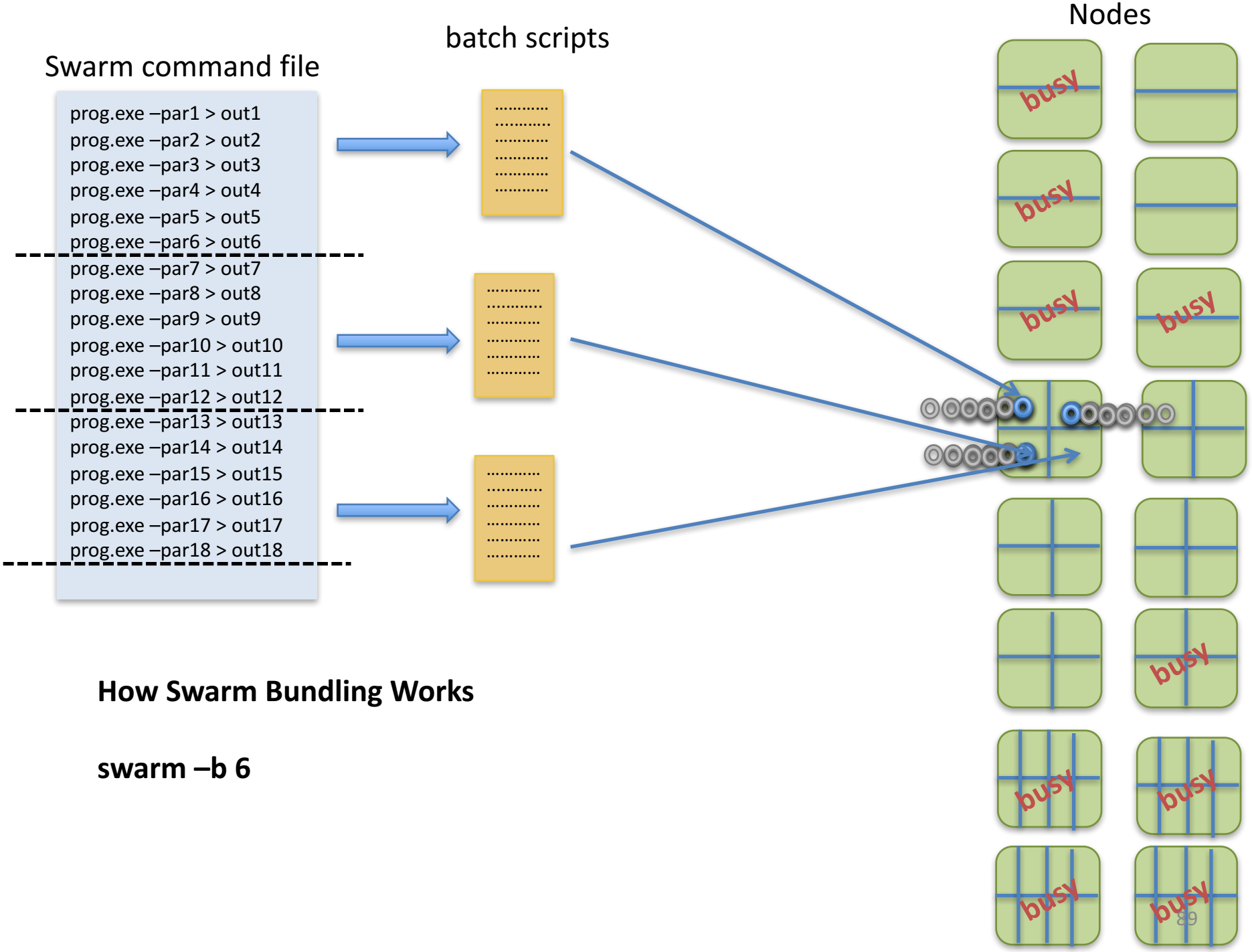
Swarm bundles

For large swarms or swarms with short-lived threads (under 5-10 minutes)

```
swarm –b 20 –f commandfile
```

creates a “bundle” (queue) of 20 processes *per core*

- Example: 8000 lines (8000 processes), -b 20 => 8000/20 = 400 jobs
- Bundles *required* for command files with >10,000 lines



How Swarm Bundling Works

swarm –b 6

Hands-on (swarm bundling)

```
cd /data/$USER/biowulf-class/swarm
swarm –b 4 –g 4 –f blat.swarm ––module blat
```

How many subjobs were produced?

sbatch vs swarm

sbatch	swarm
Batch system submission command	Swarm uses sbatch in the background
Write your own batch scripts	Write a file containing a list of commands
Can be inconvenient for large numbers of similar jobs	Very convenient for large numbers of similar jobs
Easier to debug a failed job	Can be difficult to debug a failed subjob

Hands-on (swarm vs sbatch)

```
cd /data/$USER/biowulf-class/R
```

Compare the files R.bat and swarm.cmd

How would you submit each one?

More on Biowulf/Slurm Resources

Partitions (Queues)

Today ->

```
$ batchlim

Max Jobs Per User: 4000
Max Array Size: 1001

Partition        MaxCPUsPerUser     DefWalltime     MaxWalltime
-----------------------------------------------------------------
norm                   1024           04:00:00       10-00:00:00
b1                     1024           06:00:00       10-00:00:00
interactive              64           08:00:00        1-12:00:00
quick                  1024           02:00:00          02:00:00
largemem                128           04:00:00       10-00:00:00
ibfdr                  1024       10-00:00:00       10-00:00:00
gpu                     128       10-00:00:00       10-00:00:00
unlimited               128         UNLIMITED         UNLIMITED
ccr                    1536           04:00:00       10-00:00:00
lcp                    9999       10-00:00:00       10-00:00:00
niddk                  1024           04:00:00       10-00:00:00
nimh                   1024           04:00:00       10-00:00:00
```

Show available compute resources

Today ->

```
$ freen

 ........Per-Node Resources........
Partition     FreeNds       FreeCPUs       Cores CPUs    Mem    Disk    Features
-------------------------------------------------------------------------------
norm*         0/310         762/9920          16    32    124g    800g   cpu32,core16,g128,ssd800,x2650,10g
unlimited     0/14          82/448            16    32    124g    800g   cpu32,core16,g128,ssd800,x2650,10g
niddk         12/84         632/2688          16    32    124g    800g   cpu32,core16,g128,ssd800,x2650,10g,niddk
ibfdr         1/191         32/6112           16    32     61g    800g   cpu32,core16,g64,ssd800,x2650,ibfdr
ibqdr         1/102         32/3264           16    32     27g    400g   cpu32,core16,g32,sata400,x2600,ibqdr
ibqdr         15/91         480/2912          16    32     58g    400g   cpu32,core16,g64,sata400,x2600,ibqdr
gpu           1/4           64/128            16    32    124g    800g   cpu32,core16,g128,ssd800,x2650,gpuk20x,acemd
gpu           0/20          0/640             16    32    124g    800g   cpu32,core16,g128,ssd800,x2650,gpuk20x
gpu           7/14          105/168           12    12     43g    600g   cpu12,core12,g48,sata600,x5650,gpum2050,1g
largemem      0/4           30/256            32    64   1008g    800g   cpu64,core32,g1024,ssd800,x4620,10g
nimh          62/64         2038/2048         16    32    124g    800g   cpu32,core16,g128,ssd800,x2650,10g,nimh
ccr           0/96          714/3072          16    32    124g    800g   cpu32,core16,g128,ssd800,x2650,10g,ccr
ccr           0/63          772/2016          16    32    124g    400g   cpu32,core16,g128,sata400,x2600,1g,ccr
ccr           5/60          1764/1920         16    32     61g    400g   cpu32,core16,g64,sata400,x2600,1g,ccr
ccrclin       4/4           128/128           16    32     61g    400g   cpu32,core16,g64,sata400,x2600,1g,ccr
quick         0/96          714/3072          16    32    124g    800g   cpu32,core16,g128,ssd800,x2650,10g,ccr
quick         0/63          772/2016          16    32    124g    400g   cpu32,core16,g128,sata400,x2600,1g,ccr
quick         9/64          1892/2048         16    32     61g    400g   cpu32,core16,g64,sata400,x2600,1g,ccr
quick         12/84         632/2688          16    32    124g    800g   cpu32,core16,g128,ssd800,x2650,10g,niddk
quick         62/64         2038/2048         16    32    124g    800g   cpu32,core16,g128,ssd800,x2650,10g,nimh
b1            0/0           0/0                8    16     66g    200g   cpu16,core8,g72,sata200,e2666,1g
b1            171/266       3158/4118          8    16     19g    200g   cpu16,core8,g24,sata200,e2666,1g
b1            0/20          346/640           16    32    248g    400g   cpu32,core16,g256,sata400,e2670,1g
b1            4/11          130/176            8    16     66g    100g   cpu16,core8,g72,sata100,x5550,1g
b1            189/189       4536/4536         12    24     19g    100g   cpu24,core12,g24,sata100,x5660,1g
ibddr         85/219        703/1752           8     8      6g    100g   cpu8,core8,g8,sata100,e5462,ibddr
```

Partitions (Queues)

In ~ 2 weeks ->

norm	~30,000 cores (60,000 CPUs)
multinode	~15,000 cores (30,000 CPUs)
quick	~ 15,000 cores (30,000 CPUs)

`unlimited, gpu, largemem – unchanged`

Submitting Jobs to Partitions

```
sbatch --partition=quick jobscript
```

```
swarm --partition=quick swarmfile
```

CPU limits in partitions are cumulative, example for NIDDK user:
niddk (1024 cpus) + norm (1024 cpus) + quick (1024 cpus) = 3072 cpus

Submitting Jobs to Partitions

You can submit to 2 partitions:

```
sbatch --partition=ccr,norm jobscript
```

and the job will run on whichever partition has the requested resources.

CPU limits in partitions are cumulative, example for NIDDK user:
niddk (1024 cpus) + norm (1024 cpus) + quick (1024 cpus) = 3072 cpus

“Unlimited” Partition

```
sbatch --partition=unlimited …
```

- No walltime limit
- Only 14 nodes (448 CPUs) available

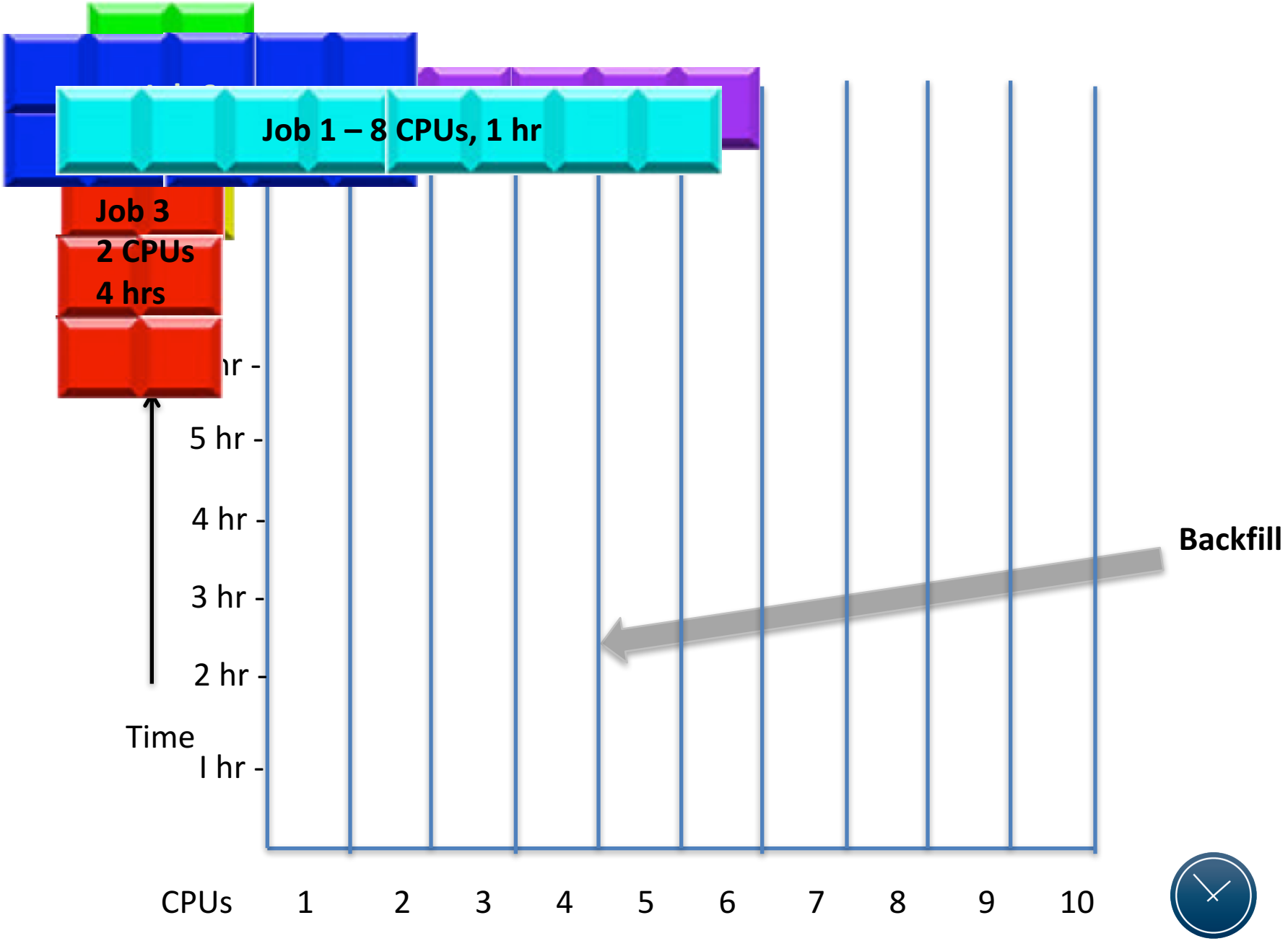
Walltimes

- Required for all jobs
- Default 4 hr walltime in norm (default) partition (will soon be 2 hr)
- Specify walltime with

```
--time=d-hh:mm:ss
```

e.g. --time=12:00:00 (12 hrs)
--time=36:00:00 (36 hrs)
--time=2-12:00:00 (2 days, 12 hrs)

Why accurate walltimes are important (Backfill scheduling)



Decreasing walltime

scontrol update Jobid=######## TimeLimit=4-12:00:00

Increasing walltime

'newwall' command

e.g.

newwall -j 1234 -t 3:30:00

Use Slurm's email alerts to track job walltimes and runtimes.

[user@biowulf]$ sbatch --mail-type=BEGIN,TIME_LIMIT_90,END batch_script.sh

TIME_LIMIT_50 Job reached 50% of its time limit
TIME_LIMIT_80 Job reached 80% of its time limit
TIME_LIMIT_90 Job reached 90% of its time limit
TIME_LIMIT Job reached its time limit

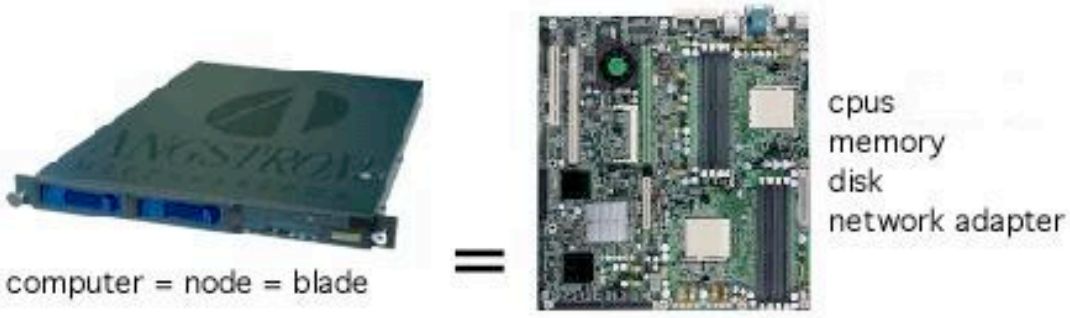
Speaking of scheduling…

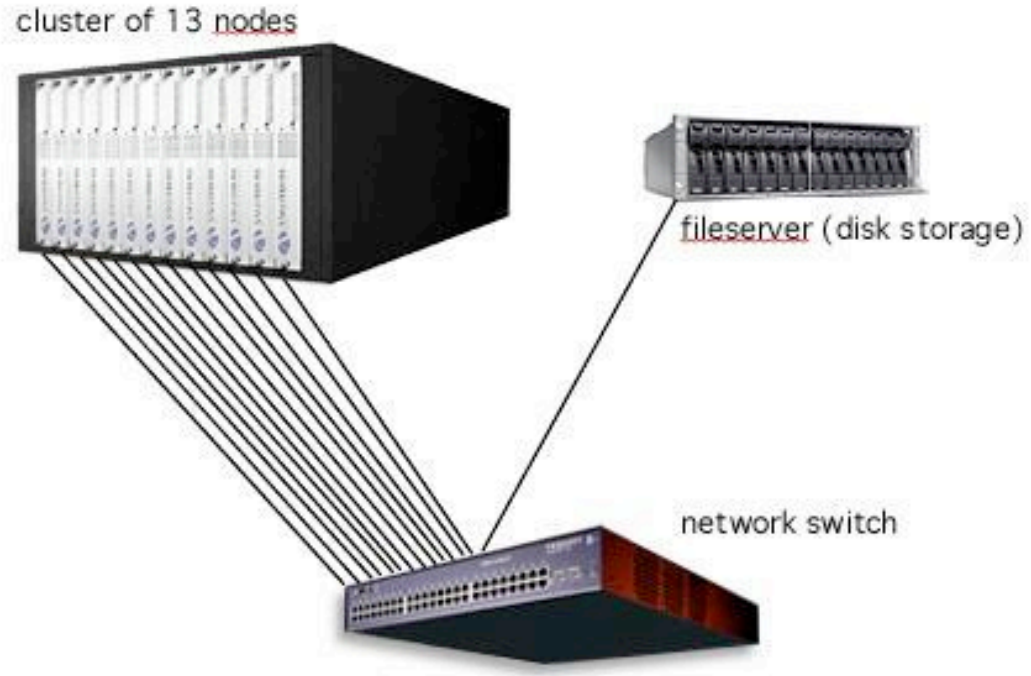
- Priority = FairShare+Age+JobSize+Partition+QOS
- Fairshare half life of 7 days
- `sprio` command reports priorities of pending (queued) jobs
- Backfill job scheduling for parallel jobs

More Best Practices for Storage

BAD	GOOD
100 jobs all reading the same 50GB file over and over from /data/$USER/	Use /lscratch instead, copy the file there, and have each job access the file on local disk.
100 jobs all writing and deleting large numbers of small temporary files.	Use /lscratch instead, have all tmp files written to local disk.

Local disk on node





Local disk on node

- Local disk = /lscratch
- (/scratch is central shared space)
- ‘freen’ will report disk size as a Feature (eg, ssd800 = 800GB SSD disk)
- Jobs which need to use /lscratch must explicitly allocate space:

```
sbatch --gres=lscratch:500 …
```

GB

- Read/write to /lscratch/$SLURM_JOBID (/lscratch directory not writable)
- /lscratch/$SLURM_JOBID deleted at end of job

Hands-on (lscratch)

```
sinteractive --gres=lscratch:2
                    (Requesting 2 GB of local scratch)
```

Once you are logged into a node:

```
cd /lscratch/$SLURM_JOBID; ls -l
cp -r /data/$USER/biowulf-class/freebayes/ .
module load freebayes
cd freebayes
freebayes --fasta-reference PyYM_genome.fasta N67.bam
exit
```

Question: once you exit the job, can you access the files on /lscratch on the node?

What happens if you try to write to /lscratch, instead of /lscratch/$SLURM_JOBID?

Graphics Processing Units

NAMD, Amber, Charmm, Gromacs
Relion
Matlab
??

Allocating GPUs

```
sbatch –-partition=gpu --gres=gpu:k20x:1 jobscript

sbatch –-partition=gpu --gres=gpu:k20x:2 jobscript
```

Resource Name

Resource Type

Count
Required even if 1
(Max of 2)

```
--gres=gpu:k20x:1
--gres=gpu:m2050:1
```

Large Memory Jobs (>256 GB)

```
sbatch --mem=768g --partition=largemem …
```

- Four large memory nodes
- Use large memory nodes for their memory, not for their (64) cores

Licensed Software

```
[biowulf2 ~]$ licenses

 License                      Total  Free
--------------------------  -----  ----
IDL                             20    14
Matlab                          24    18
Bioinformatics Toolbox           3     2
Compiler                         1     1
Curve Fitting Toolbox            3     2
…etc…
```

Request a license with

```
sbatch --license=matlab,matlab-stat
```

```
swarm –f swarmfile --license=matlab
```

Monitoring Batch Jobs

- Things to monitor
  - Core (CPU) utilization
  - Memory

- Tools for monitoring
  - `sjobs, squeue`
  - `jobload`
  - `Jobhist`
  - `Dashboard https://hpc.nih.gov/dashboard`

- *Users* (you) are responsible for monitoring their jobs

Monitoring – show all jobs

```
[susanc@biowulf2]$ squeue
             JOBID PARTITION     NAME     USER ST       TIME  NODES NODELIST(REASON)
             22340     ibfdr stmv-204   susanc PD       0:00    128 (Dependency)
             22353     ibfdr meme_sho   susanc PD       0:00    128 (Dependency)
             22339     ibfdr stmv-102   susanc PD       0:00     64 (Dependency)
             22352     ibfdr meme_sho   susanc PD       0:00     64 (Dependency)



[susanc@biowulf2]$ sjobs
                                                    ..............Requested.........................
User       JobId    JobName    Part  St      Runtime   Nodes  CPUs     Mem        Dependency     Features     Nodelist
susanc     22344    meme_short ibfdr  R         22:30   1       32   1.0GB/cpu                    (null)       cn0414
susanc     22335    stmv-64    ibfdr  R          0:54   4      128   1.0GB/cpu                    (null)       cn[0413,0415-0417]
susanc     22336    stmv-128   ibfdr  PD         0:00   8      128   1.0GB/cpu   afterany:22335   (null)       (Dependency)
susanc     22337    stmv-256   ibfdr  PD         0:00   16     256   1.0GB/cpu   afterany:22336   (null)       (Dependency)
susanc     22338    stmv-512   ibfdr  PD         0:00   32     512   1.0GB/cpu   afterany:22337   (null)       (Dependency)
```

Monitoring – jobload

```
$ jobload -u muser
         JOBID          TIME    NODES   CPUS  THREADS   LOAD             MEMORY
                                        Alloc  Running                Used/Alloc
     170581_276   3-14:22:51  cn0343      2        2    100%    294.6 MB/1.5 GB
     170581_277   3-14:20:51  cn0343      2        2    100%    294.6 MB/1.5 GB
     170581_282   3-14:07:52  cn0343      2        2    100%    294.6 MB/1.5 GB
     170581_283   3-14:07:52  cn0343      2        2    100%    294.6 MB/1.5 GB
     170581_284   3-14:06:52  cn0343      2        2    100%    294.6 MB/1.5 GB
     170581_285   3-14:06:52  cn0343      2        2    100%    294.6 MB/1.5 GB
     170581_286   3-14:01:52  cn0343      2        2    100%    294.6 MB/1.5 GB
...
USER SUMMARY
     Jobs: 256
    Nodes: 256
     CPUs: 512
 Load Avg: 100%
```

```
$ jobload -u suser
         JOBID          TIME    NODES   CPUS  THREADS   LOAD             MEMORY
                                        Alloc  Running                Used/Alloc
        211880       2:08:46  cn0499     32       16     50%     2.6 GB/31.2 GB
                     2:08:46  cn0500     32       16     50%     2.4 GB/31.2 GB
                     2:08:46  cn0501     32       16     50%     2.4 GB/31.2 GB
...
JOB SUMMARY: {Nodes: 48, CPUs: 1536, Load Avg: 50.0}

USER SUMMARY
     Jobs: 1
    Nodes: 48
     CPUs: 1536
 Load Avg: 50%
```

jobhist

```
[biowulf2 ~]$ jobhist 22343

JobId              : 22343
User               : susanc
Submitted          : 20150522 08:59:54
Submission Dir     : /spin1/users/susanc/meme
Submission Command : sbatch --depend=afterany:22342 --partition=ibfdr --ntasks=2 --ntasks-per-core=1
                     meme_short.slurm

Partition     State       AllocNodes     AllocCPUs     Walltime          MemReq       MemUsed    Nodelist
     ibfdr   COMPLETED           1            32          01:43:58       1.0GB/cpu       0.7GB    cn0414
```

Note: RUNNING jobs will always show MemUsed = 0.0GB

Hands-on (monitoring)

```
cd /data/$USER/biowulf-class/bowtie
sbatch --cpus-per-task=16 bowtie.bat
```

- Use ‘jobload –u username’ to check the status of your running job. How much memory is it using?

- After the job finishes, use ‘jobhist jobnumber’ and find out how much memory it used.

Why are my jobs pending?

- ‘freen’ shows free CPUs but not free memory
- Other jobs have higher priority (sprio)
- Nodes are reserved for higher-priority jobs

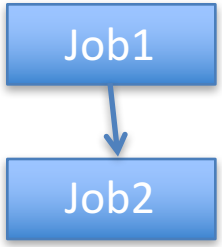
```
scontrol show job ########
squeue –o “%18i %20s”
```

will show you the estimated start time of the job, if known

Suggestions to speed up scheduling of your jobs

- Use freen to check cluster status, and consider submitting to a different partition.
- Use the smallest walltime, memory and CPU that your jobs require.
- Submit to multiple partitions
- Use the quick queue (< 2 hr jobs) if possible.

Job Dependencies

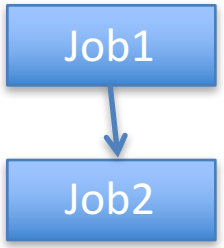



```
biowulf% sbatch Job1.bat
1111.biobos

biowulf% sbatch --depend=afterany:1111 Job2.bat
1112.biobos

biowulf% sjobs

[~]$ sjobs
User     JobId    JobName   Part  St  Reason      Runtime  Walltime  Dependency       Nodelist
================================================================================================
teacher  1111     Job1.bat  norm  R   ---           0:17   4:00:00                    cn0035
teacher  1112     Job2.bat  norm  PD  Dependency    0:00   4:00:00 afterany:1111
================================================================================================
cpus running = 2
cpus queued = 1
jobs running = 1
jobs queued = 1
```

Job Dependencies

```
--depend=afterany     (after all of the jobs have exited, with or without errors)
         afterok      (after all of the jobs have exited with no errors)
         afternotok   (after all of the jobs have exited with errors)
         after       (after all of the jobs have started)
```

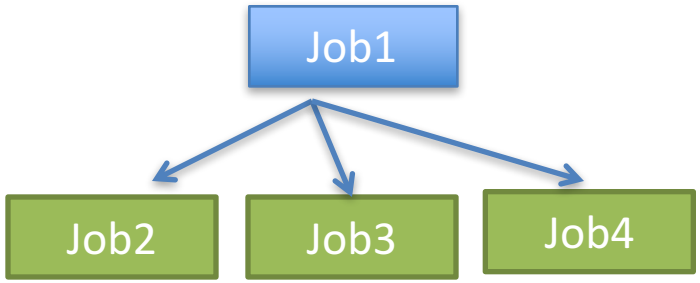
IMPORTANT: Exit status = exit status of shell = exit status of last command



Job Dependencies

Making several jobs dependent on a single job.

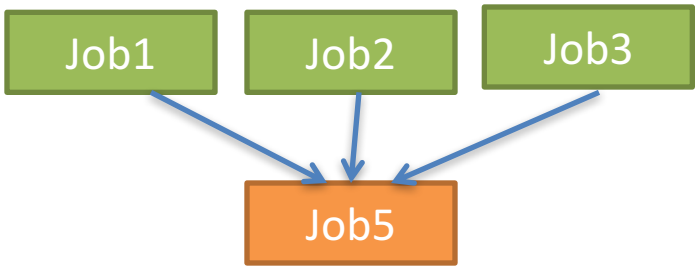
```
biowulf% sbatch  Job1.bat
1111

biowulf% sbatch --depend=afterany:1111   Job2.bat
1112

biowulf% sbatch --depend=afterany:1111   Job3.bat
1113
```



Job Dependencies

Making one job dependent on several other jobs.

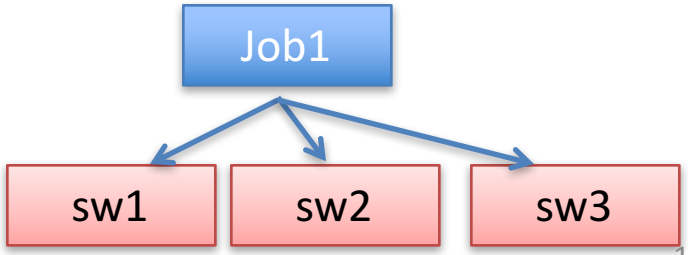
```
biowulf% sbatch --depend=afterany:1111:1112:1113  Job3.bat
1114

Biowulf% sjobs
User      JobId    JobName   Part  St  Reason      Runtime  Walltime  Dependency
Nodelist
================================================================================
teacher  3996129  Job1.bat  norm  R   ---            0:17   4:00:00                  cn0035
teacher  3996143  Job2.bat  norm  PD  Dependency     0:00   4:00:00 afterany:1111,1112,1113
================================================================================
=
cpus running = 2
cpus queued = 1
jobs running = 1
jobs queued = 1
```



Job Dependencies

Making a swarm dependent on one job.

```
biowulf% swarm -g 10 -f swarm.cmd --depend=afterany:5322129

biowulf% sjobs

User     JobId           JobName   Part  St  Reason      Runtime Dependency       Nodelist
=============================================================================================
teacher  3996455         Job1.bat  norm  R   ---           1:                     cn0046
teacher  3996481_[0-11]  swarm     norm  PD  Dependency    0:00 afterany:5322129
=============================================================================================
cpus running = 2
cpus queued = 12
jobs running = 1
jobs queued = 12
```



Job Dependencies

See

https://hpc.nih.gov/docs/job_dependencies.html

for examples of scripting job dependencies in Bash and Perl.

Hands-on (job dependencies)

```
cd /data/$USER/biowulf-class/dependencies
sbatch Job1.bat
```

(select or note down the job number)

```
sbatch --depend=afterany:Job1num  Job2.bat
```

(select or note down the job number)

```
sjobs
```

(what is the state of the second job?)

```
sbatch --depend=afterany:Job1num:Job2num Job3.bat
sjobs
```

(does it show the dependency?)

```
swarm -g 2 --depend=afterany:Job3num -f swarm.cmd
```

Matlab on Biowulf

- Can be multi-threaded.

http://biowulf.nih.gov/apps/matlab.html

- License-limited: no Matlab batch jobs on cluster.

http://helixweb.nih.gov/nih/license_status

Compile all Matlab code that you want to run via batch jobs
https://hpc.nih.gov/apps/matlab_compiler.html

Parallel jobs

- The original driving force driving compute clusters
- N-communicating processes running on N-cores
- Shared-memory (single-node) vs. distributed-memory (multi-node)
- Message-passing libraries (MPI)
- Communication and scalability
- High-performance interconnects

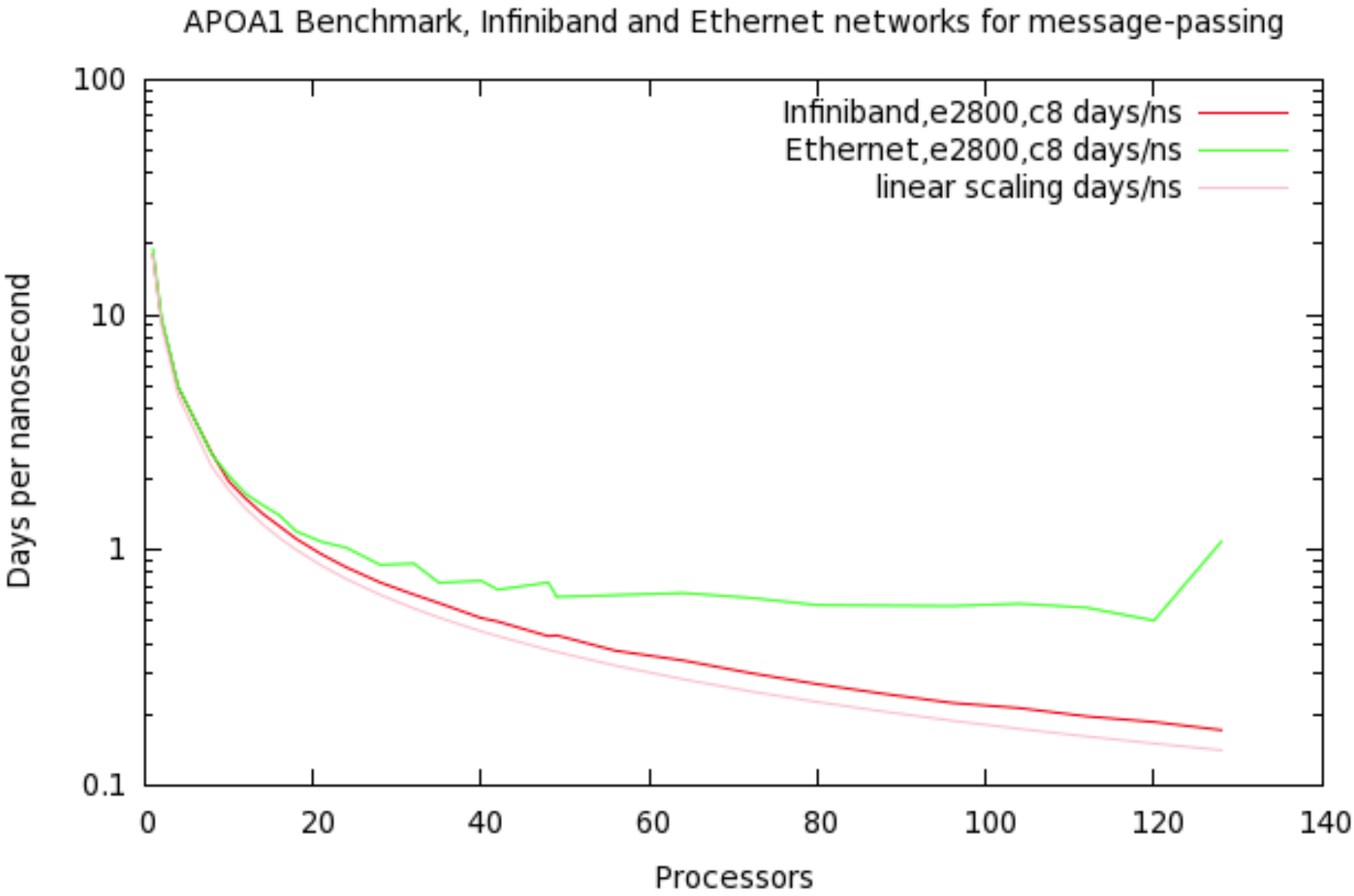
High-performance Infiniband Networks

- Parallel (MPI) applications only
- Low latency more important than bandwidth
- Bypass TCP/IP stack
- Requires compilation against special libraries
- Benchmarking is essential

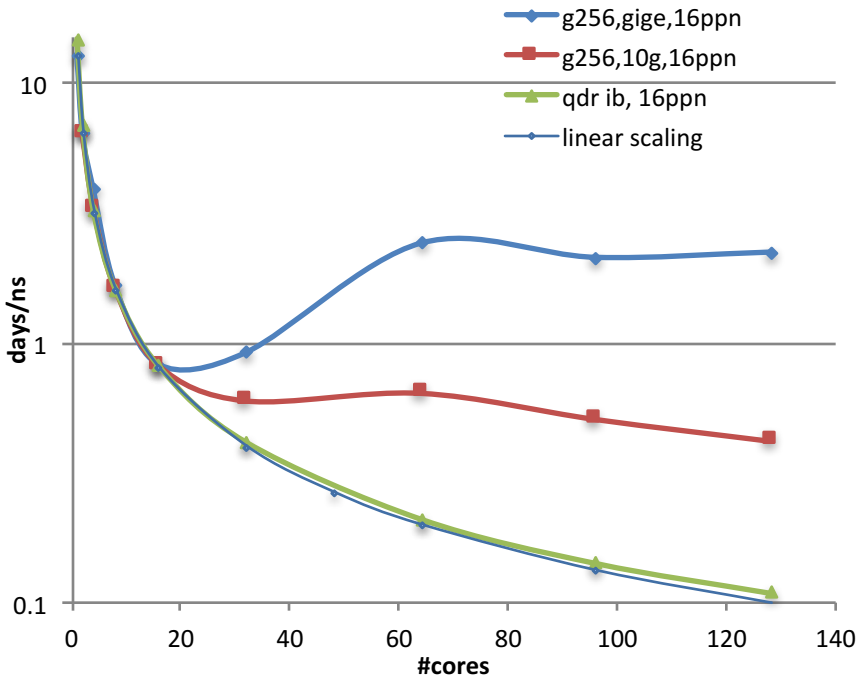
Biowulf Cluster Networks

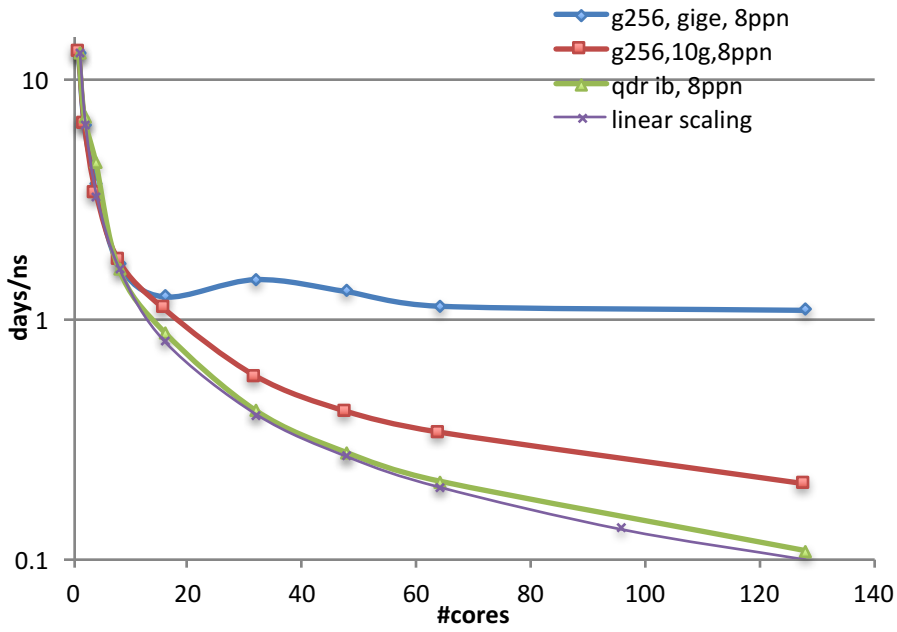
	Ethernet	**Infiniband (FDR)**	**Infiniband (QDR)**
Bandwidth (full duplex)	10 Gb/s, 1 Gb/s	56 Gb/s	32 Gb/s
Latency	“high”	“low”	“low”
TCP/IP?	Yes	No/Yes	No
# nodes	All	210+*1080*	202
# cores	All	3456+*30000*	3232

NAMD Benchmarks



NAMD Benchmarks: 10G vs QDR
Effects of processes-per-node





Parallel (MPI) process

Many parallel apps do better with --ntasks-per-core=1 (ignore hyperthreading)

Required		Command	Allocated	
CPU	Memory		CPU	Memory
C	< 4 GB per MPI process	`sbatch --partition=ibfdr --ntasks=`***C*** `[--constraint=nodetype ] --exclusive --ntasks-per-core=1 jobscript`	2* ***C*** (1 per MPI process) (rounded up to nearest 2 if necess.)	4 GB per MPI process
C	***G*** GB per MPI process	`sbatch --partition=ibfdr --ntasks=`***C*** `[--constraint=nodetype] --exclusive --mem-per-cpu=`***G*** `--ntasks-per-core=1 jobscript`	2*___C___ (1 per MPI process) (rounded up to nearest 2 if necess.)	2*___G___ GB per MPI process

Parallel (MPI) process

Use $SLURM_NTASKS within the script

```
#!/bin/bash

module load meep/1.2.1/mpi/gige
cd /data/username/mydir

meme mini-drosoph.s  -oc meme_out -maxsize 600000 -p $SLURM_NTASKS
```

OpenMPI has been built with Slurm support, so $np need not be specified.

```
#!/bin/bash

# this file is called meep.par.bat

# module for ethernet runs
module load meep/1.2.1/mpi/gige

cd /data/$USER/mydir
mpirun `which meep-mpi` bent_waveguide.ctl
```

Infiniband Jobs

```
sbatch --partition=ibfdr
       [--constraint=x2650]
       --ntasks=64
       --ntasks-per-core=1
       --exclusive
         jobscript
```

```
--partition=ibfdr (FDR, 56 Gb/s)
--partition=ibqdr (QDR, 32 Gb/s)
```

Demo: NAMD on Biowulf

- Parallel program using MPI
- Typically low memory requirements (< 1GB/core)
- Benefits from high-performance, low-latency network.

http://biowulf.nih.gov/apps/namd.html

Demo

NAMD
Scalable Molecular Dynamics

staff@biowulf.nih.gov

(aka staff@helix.nih.gov, staff@hpc.nih.gov)